

1	27	0	0	0	0	0	0
2	22	0	1	0	0	0	0
2	17	2	1	2	2	0	5
2	26	0	0	0	0	3	1
2	19	0	0	0	0	0	6
2	26	0	1	0	0	3	1
2	20	4	1	0	0	0	0
2	25	0	1	0	0	0	0
2	26	0	0	0	0	1	0
2	23	0	0	0	0	0	0
1	21	0	0	0	0	0	1
1	28	0	0	0	0	0	0
3							
0							
5							
4							

Problem #1: Create a picture showing the runtime stack at its deepest level.

Problem #2: Reverse engineer the quadfile as best you can showing the C code that produces the quadfile.

1	27	0	0	0	0	0	0
1	26	2	2	0	0	1	1
2	22	0	9	0	0	0	0
2	26	2	3	0	0	3	1
2	26	2	2	0	0	3	2
2	11	4	1	4	2	0	8
2	26	0	0	0	0	3	3
2	19	0	0	0	0	0	9
2	26	0	1	0	0	3	3
2	11	4	2	2	4	0	12
2	26	0	0	0	0	3	4
2	19	0	0	0	0	0	13
2	26	0	1	0	0	3	4
2	17	4	3	4	4	0	16
2	26	0	0	0	0	3	5
2	19	0	0	0	0	0	17
2	26	0	1	0	0	3	5
2	18	4	5	0	0	0	27
2	1	4	1	4	2	3	6
2	6	4	1	0	0	3	7
2	1	4	7	4	2	3	8
2	20	4	8	0	0	0	0
2	20	4	6	0	0	0	0
2	20	4	2	0	0	0	0
2	20	4	1	0	0	0	0
2	25	0	4	0	0	0	0
2	19	0	0	0	0	0	30
2	6	4	1	0	0	3	9
2	20	4	9	0	0	0	0
2	25	0	1	0	0	0	0
2	26	0	0	0	0	1	0
2	23	0	0	0	0	0	0
1	21	0	0	0	0	0	2
1	28	0	0	0	0	0	0

5
0
0
9
8
100