

# CS480

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## Compilers Semantic Actions One

March 20, 2009

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# Less Code, More Design

# Design

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- Manage attributes
  - synthesized/inherited
- Quad File Generation
  - back patch
- Semantic Error Checking

# Source to Quad

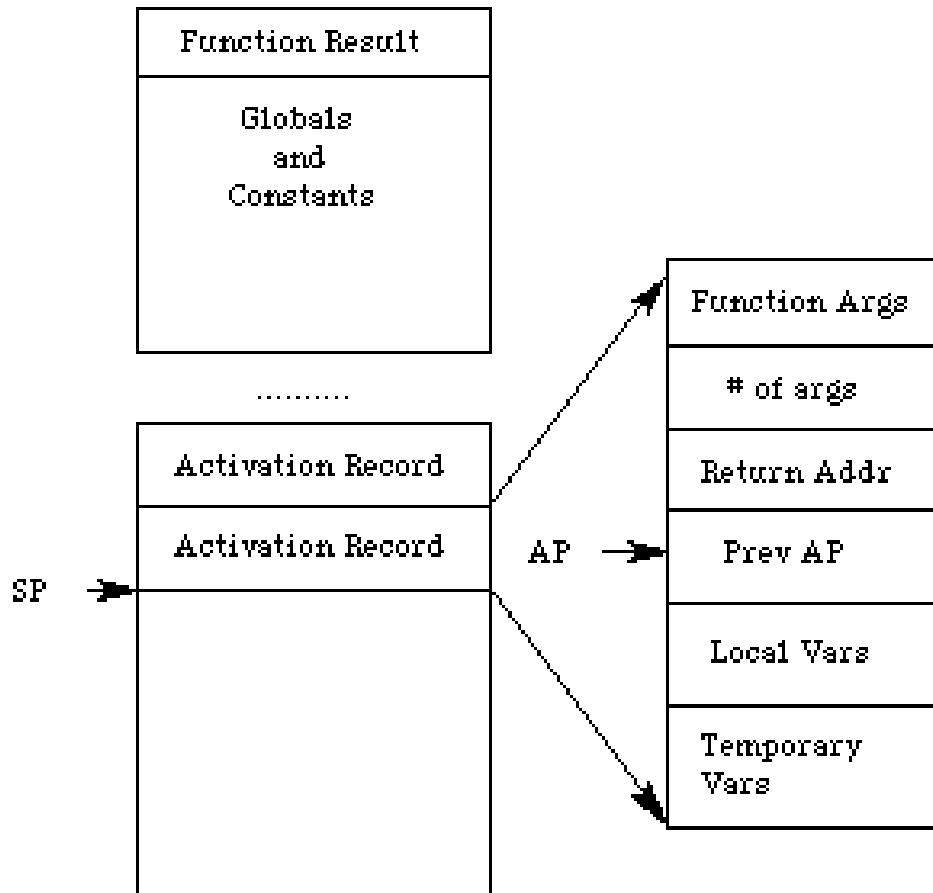
```
int a;  
  
int b(c,d)  
int c,d;  
{  
    int h,i;  
}  
  
int e()  
{  
}  
  
main()  
{  
    int f;  
    int g[5];  
}
```

Quad File

1	27	0	0	0	0	0
2	22	0	3	0	0	0
2	23	0	0	0	0	0
2	22	0	0	0	0	0
2	23	0	0	0	0	0
2	22	0	7	0	0	0
2	23	0	0	0	0	0
1	28	0	0	0	0	0
3						
0						
0						
5						

Runtime Stack	
0	
1	
2	
3	
4	
5	
6	
7	
8	
9	
10	
11	
12	

# Activation Record



```
int b(c,d)
int c,d;
{
    int h,i;
}

main()
{
    int f;
    int g[5];
}
```

# Symbol Table

Deleting a level - ST before leaving function b:

```
int a;  
  
int b(c,d)  
int c,d;  
{  
    int h,i;  
}
```

S Y M B O L   T A B L E

Identifier	Level	Type	Address	Other
a	1	1	1	-1
b	1	5	1	2
c	2	1	-3	-1
d	2	1	-4	-1
else	0	0	4	-1
for	0	0	6	-1
h	2	1	1	-1
i	2	1	2	-1
if	0	0	3	-1
input	0	0	7	-1
int	0	0	2	-1
main	0	0	1	-1
output	0	0	8	-1
return	0	0	5	-1

# Quads

OpCode	Instruction	Operands			Functionality
20	load parameter	op1			push op1 on runtime stack
21	function call	op1		label	op1 = # of parameters already pushed push op1 push PC push AP AP <- SP PC <- label
22	function begin	op1			op1 = size of local data area SP = SP + op1
23	function return				pop activation record off stack and update AP, SP, and PC. Also, put function result in location 0.