

CS460 – In Class Kernel Lab

April 20, 2012

Open a Linux console. Start VirtualBox



This was update on April 19, 2012 to work with archlinux-2011.08.19-core-x86_64.iso and ArchLinuxStudent.vdi.

\$ VirtualBox

Edit your existing Virtual Machine:

System:

Motherboard: Enable IO APIC

Base Memory: 4096 MB

Processor: 4

(login as **root**)

Username: root

Password: CS460!!pac

Wait for the Desktop to come up.

Important Icons:

Down desktop | Terminal FileManager Browser Search Geany | Home Folder



Now we are ready to work.

Make sure the date and time are correct:

```
[root@myhost]# date  
[root@myhost]# date MMDDhhmm[CCYY]
```

For Example:

```
[root@myhost]# date 042016452012
```

Since we will be hacking on the kernel, lots of bad things can happen. Let's backup the kernel. In the console, change directory to /boot. Make a back up of vmlinuz and System.map

```
$ cd /boot
$ cp vmlinuz-linux vmlinuz-linux.backup
$ cp initramfs-linux.img initramfs-linux.img.backup
```

Let's edit the boot menu to use our backups. Open Geany (via the Desktop icon) and use it to edit the /boot/grub/menu.lst file.

```
geany /boot/grub/menu.lst
```

Edit these five lines to look as follows:

```
# (1) Arch Linux Fallback
title Arch Linux Fallback
root (hd0,0)
kernel /vmlinuz-linux.backup root=/dev/disk/by-uuid.....
initrd /initramfs-linux.img.backup
```

Copy the same 5 lines and paste them below the # (1) Arch Linux Fallback definition

Edit these five lines to look as follows:

```
# (2) Arch Linux CS460 Custom
title Arch Linux CS460 Custom
root (hd0,0)
kernel /vmlinuz-linux-3.1.9-CS460-trad root=/dev/disk..... ro
initrd /kernel-3.1.9-CS460-trad.img
```

Change the kernel identifier. Open the file ~cs460/kernel/linux-3.1.9/Makefile with the edit tool. Change EXTRAVERSION to **-CS460-trad**

Now, we are ready to build the kernel. In the console, go to the kernel/linux-3.1.9 directory.

Run these next four commands once (and never again!):

```
$ make mrproper
$ ln -s /bin/lsmmod /sbin/lsmmod          # already done for you!
$ zcat /proc/config.gz > .config         # get current configuration from the kernel
$ make oldconfig                          # update with any new configuration options
```

Run the following 5 commands each time you want to rebuild and install the custom kernel.

```
$ time make CC="ccache gcc" -j 6 # ~13 minutes with 4 CPUs
$ time make CC="ccache gcc" modules_install # ~60 seconds
$ cp -v arch/x86_64/boot/bzImage /boot/vmlinuz-linux-3.1.9-CS460-trad
$ cp -v System.map /boot/System.map-3.1.9-CS460-trad
$ mkinitcpio -k 3.1.9-CS460-trad-ARCH -g /boot/kernel-3.1.9-CS460-trad.img
```

Reboot and select Arch Linux CS460 Custom!

Re-install Guest Additions <Probably just once for the new kernel!>

Mount the Guest Additions .iso as a CD in VirtualBox (maude, burns)
Devices | CD/DVD | Choose a virtual CD/DVD file
/home/VBoxGuestAdditions_4.0.12.iso

In VirtualBox as root:

```
mount /dev/sr0 /mnt
cd /mnt
ls
./VBoxLinuxAdditions.run
yes
cd ~
umount /mnt
```

Devices | CD/DVD | Remove Disk | Force Unmount

Reboot (in Custom kernel) (ArchLinux *may* abort the reboot. Just restart the VirtualMachine)

Run **ls -al /boot** to see your new kernel! Run **uname -a** to see the running kernel version.

If it does not restart properly, use the Machine | Reset menu option and choose the Fallback Kernel.

Adding a system call!

Let's add a simple system call that will print "HELLO WORLD" to the logs (/var/log/messages) and return a value of 42 to the user program.

Create a new file (**CS460_Syscalls_PUNetID.c**) in the directory **~cs460/kernel/linux-3.1.9/kernel**

The file should contain:

```
#include <linux/linkage.h>
#include <linux/kernel.h>
#include <linux/syscalls.h>

SYSCALL_DEFINE0(helloworld)
{
    printk(KERN_EMERG "HELLO WORLD!");
    return 42;
}
```

Edit the **Makefile** in that directory and add CS460_Syscalls_PUNetID.o to the end of the **obj-y** list.

Edit `~/kernel/linux-3.1.9/arch/x86/include/asm/unistd_32.h` and look for the list of `__NR_???`. Add a `#define` to the end of the list:

```
#define __NR_helloworld 347
Update NR_Syscalls to 348
```

Edit `~/kernel/linux-3.1.9/arch/x86/include/asm/unistd_64.h`.
Immediately before `#ifndef __NO_STUBS`
add the following:

```
#define __NR_helloworld 310
__SYSCALL(__NR_helloworld, sys_helloworld)
```

Add :
Edit `~/kernel/linux-3.1.9/include/linux/syscalls.h` (this is the non-architecture specific version of the file).
Add the following line:

```
asmlinkage long sys_helloworld();
```

before the final `#endif`

Edit `~/kernel/linux-3.1.9/arch/x86/kernel/syscall_table_32.S` At the bottom add:
.long sys_helloworld

Build and install the kernel as described above. Reboot into the new (Custom) kernel.
<warning future time stamp???

Add the file `/usr/include/CS460.h` which contains:

```
#include <linux/unistd.h>
#include <sys/syscall.h>
#define sys_helloworld 310
#define helloworld() syscall(sys_helloworld)
```

This header file exposes the helloworld system call to the user. Normally, this code would be in a shared library (such as glibc) but for simplicity we will just put it in a header file.

Write a test case. In your home directory, create the file **CS460_TestSyscalls_PUNetID.c**
This file should contain:

```
#include <stdio.h>
#include <CS460.h>

int main(void)
{
    int c;
    c = helloworld();

    printf("System call returned %d\n", c);

    return 0;
}
```

```
gcc -o CS460_TestSyscalls_PUNetID CS460_TestSyscalls_PUNetID.c -g
./CS460_TestSyscalls_PUNetID
```

Run your new executable. **Be sure you have rebooted to the Custom kernel since installing the new kernel!** To see the hello world message in the logs run

```
$ dmesg | tail
```

NOTES:

You may need to resize the screen after a reboot.

You may need to reinstall the VirtualBox Guest Additions after a kernel rebuild: See above.

Make sure "Use host I/O cache" is checked for both the SATA Controller and IDE Controller. (Settings | Storage)

QUESTIONS

Use man, Google, and your book to answer the following questions. Submit these answers as a GoogleDoc (CS460_InClass_PUNetID) by Monday, April 23, 4:45 pm. These questions are worth a homework grade.

1. Describe what SYSCALL_DEFINE0 does. Where is this defined?
2. Describe what syscall() does. Where is it defined?
3. Reboot using the original kernel (Arch Linux) and rerun **CS460_TestSyscalls_PUNetID**. What do you see? What does `dmesg | tail` tell you? What is remarkable about this?

References

<http://www.cs.columbia.edu/~hgs/teaching/os/hw3.html>

<http://lxr.free-electrons.com/source/?v=3.1>

<http://users.sosdg.org/~qiyong/lxr/source/?v=3.x>

page 93 in your book.

<http://enzam.wordpress.com/2011/03/26/how-to-add-a-system-call-in-linux-kernel-ubuntu-os/>

http://tldp.org/HOWTO/html_single/Implement-Sys-Call-Linux-2.6-i386/

https://wiki.archlinux.org/index.php/Kernel_Compilation_From_Source

https://wiki.archlinux.org/index.php/Arch_Linux_VirtualBox_Guest