#### Heapsort

#### Chapter 6

## **Review of Binary Trees**

- What is a binary tree?
- What is the depth of the node?
- What is the height of a node?
- What is the height of the tree?
- What is a complete binary tree?

#### Facts about Perfect Binary Trees

# **Complete Binary Trees**

- Nodes at depth h (the lowest level) are as far left as possible
- What is the relationship between the height and the number of nodes?

#### Heaps

- A *heap* is an complete binary tree
- Extra nodes go from left to right at the lowest level
- Where the value at each node is ≥ the values at its children (if any)
- This is called the *heap property* for maxheaps
- Max or Min Heap

## Storing Heaps

- As arrays!
- Root of tree is:
- Parent of A[i] is:
- Left child of A[i] is:
- Right child of A[i] is:

• n = 13

#### 92 85 73 81 44 59 64 13 23 36 32 18 54

# Functions on Heaps

- MAX-HEAPIFY
- BUILD-MAX-HEAP
- HEAPSORT
- MAX-HEA-INSERT
- HEAP-EXTRACT-MAX
- HEAP-INCREASE-KEY
- HEAP-MAXIMUM

# MAX-HEAPIFY, p 154

#### Max\_Heapify(A, i) // A: Array, i: int

1	<pre>int L = left(i)</pre>
2	<pre>int r = right(i)</pre>
3	if (L <= A.heap_size and A[L] > A[i] )
4	largest = L
5	else Largest = i
6	<pre>if (Right &lt;= A.heap_size and A[R]&gt; A[largest])</pre>
7	largest = R
8	if largest != i
9	<pre>swap ( A[i], A[largest] )</pre>
10	Max_Heapify(A, largest)

#### • 1564853127 i=2

# Build\_Max\_Heap, p 157

#### Build\_Max\_Heap (A) // A: Array

- 1 A.heap\_size = A.length
- 2 for i = floor (A.length/2) to 1
- 3 Max\_Heapify(A,i)

#### • 4 3 7 13 1 20 12 16 2 18

# HeapSort, p 160

#### HeapSort(A) // A: Array

•	
1	Build_Max_Heap(A)
2	for i = A.length to 2
3	<pre>swap(A[1], A[i])</pre>
4	A.heap_size = A.heap_size - 1
5	Max_Heapify(A, 1)

#### • 20 18 12 16 3 7 4 13 2 1

# Priority Queues

- Priority Queues are an example of an application of heaps.
- A priority queue is a data structure for maintaining a set of elements, each with an associated key.

# Priority Queues

- Max-priority queue supports dynamic set operations:
  - INSERT(S, x): inserts element x into set S.
  - MAXIMUM(S): returns element of S with largest key.
  - EXTRACT-MAX(S): removes and returns element S with largest key.
  - INCREASE-KEY(S, x, k): increases value of element x's key to k. Assume k >= x's current key value.

#### HEAP-MAXIMUM(A)

# HEAP-MAXIMUM(A) return A[1]

**Time:**  $\Theta(1)$ .

#### Heap\_Extract\_Max(A) // A: Array

1	if A.heap_size < 1
2	error "underflow"
3	$\max = A[1]$
4	A[1] = A[A.heap_size]
5	A.heap_size = A.heap_size -1
6	Max_Heapify(A,1)
7	return max

#### • 15 6 4 8 5 3 1 2 7

# Heap\_Increase\_Key, p 164

#### Heap\_Increase\_Key(A, i, key) // A: Array; i,key: ints

1	if key < A[i]
2	error "new key is smaller than current key"
3	A[i] = key
4	<pre>while i &gt; 1 and A[Parent(i)] &lt; A[i]</pre>
5	<pre>swap (A[i], A[Parent(i)] )</pre>
6	i = Parent(i)

Why?

 Increase key of node 6 in previous example to 20

### MAX-HEAP-INSERT

- Given a key k to insert into the heap:
  - Insert a new node in the very last position in the tree with the key -infinity.
  - Increase the -infinity key to k using the HEAP-INCREASE-KEY procedure.

Max\_Heap\_Insert(A, key) // A:array; key:int

```
1 A.heap_size = A.heap_size + 1
```

```
2 A[A.heap size] = - infinity
```

3 Heap\_Increase\_Key(A, A.heap\_size, key)

// could replace Heap\_Increase\_Key with what?

• Insert 12 into the above heap.