

CS310

Regular Expressions

Sections: 1.3 page 63

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Regular Expressions

Use regular operations (Union, Concat, Kleene Star) and languages to create a regular expression R whose *value* is a language $L(R)$

not unique in general

order of operations: *, concat, U

$$R = 0^*10^*, L(R) = \{w \mid w \text{ has exactly one } 1\}$$

Regular Expressions

$R = 0^*10^*$, $L(R) = \{w \mid w \text{ has exactly one } 1\}$

Many programming languages contain a Regular Expression library

str =~ /0*10*/ # Perl anyone?

Σ is used to represent one symbol from the language

Exercise

$\{w \mid (w \text{ starts with } 0 \text{ and has odd length}) \text{ or } (w \text{ starts with } 1 \text{ and has even length})\}$

NFA?

How do we write this as a RE?

Definition

An expression R is Regular if:

$$R = a, a \in \Sigma$$

$$R = \varepsilon$$

$$R = \emptyset$$

$$R = R_1 \cup R_2, R_1, R_2 \text{ are regular}$$

$$R = R_1 R_2, R_1, R_2 \text{ are regular}$$

$$R = R_1^*, R_1 \text{ is regular}$$

Theorem: A language is regular if and only if some regular expression describes it

Can be represented by an NFA

Proof

Lemma (1.55): If L is described by a regular expression R , then there exists an NFA that accepts it

Proof: For each type of regular expression, develop an NFA that accepts it.

$$R = a, a \in \Sigma$$

$$R = \varepsilon$$

$$R = \emptyset$$

$$R = R_1 \cup R_2, R_1, R_2 \text{ are regular}$$

$$R = R_1 R_2, R_1, R_2 \text{ are regular}$$

$$R = R_1^*, R_1 \text{ is regular}$$

Example

$aa^* \cup aba^*b^*$

Exercise

$\{w \mid \text{every odd position of } w \text{ is } 1 \}$

NFA?

How do we write this?

Exercise

$\{w \mid w \text{ does not contain } 110 \}$

NFA?

How do we write this?

Exercise

$\{w \mid w \text{ contains even \# 0s or exactly two 1s}\}$

NFA?

How do we write this?

Proof

Lemma: If a language is regular, it is described by a regular expression

Proof Idea: If a language is regular, there exists a DFA that accepts it. We need to convert a DFA to a regular expression.

Steps:

Convert DFA to GNFA

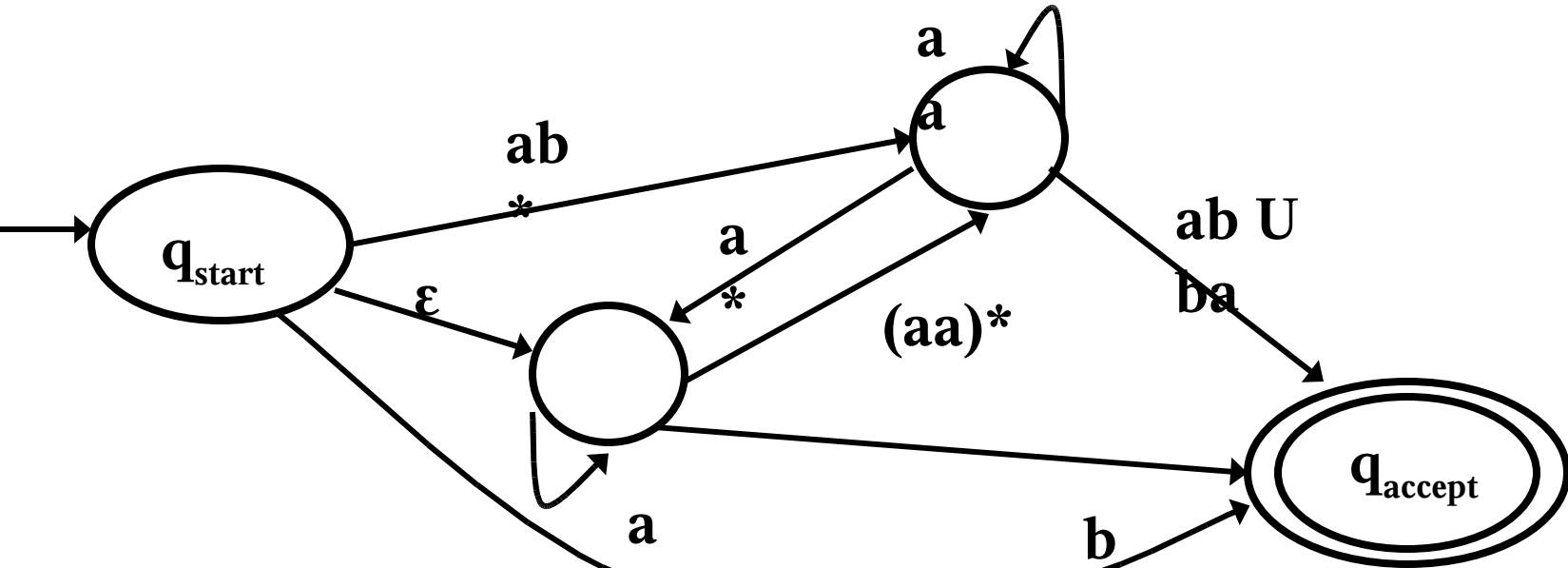
Convert GNFA to Regular Expression

GNFA?!

Generalized NFA

NFA where the transitions may have regular expressions as labels rather than just Σ or ϵ

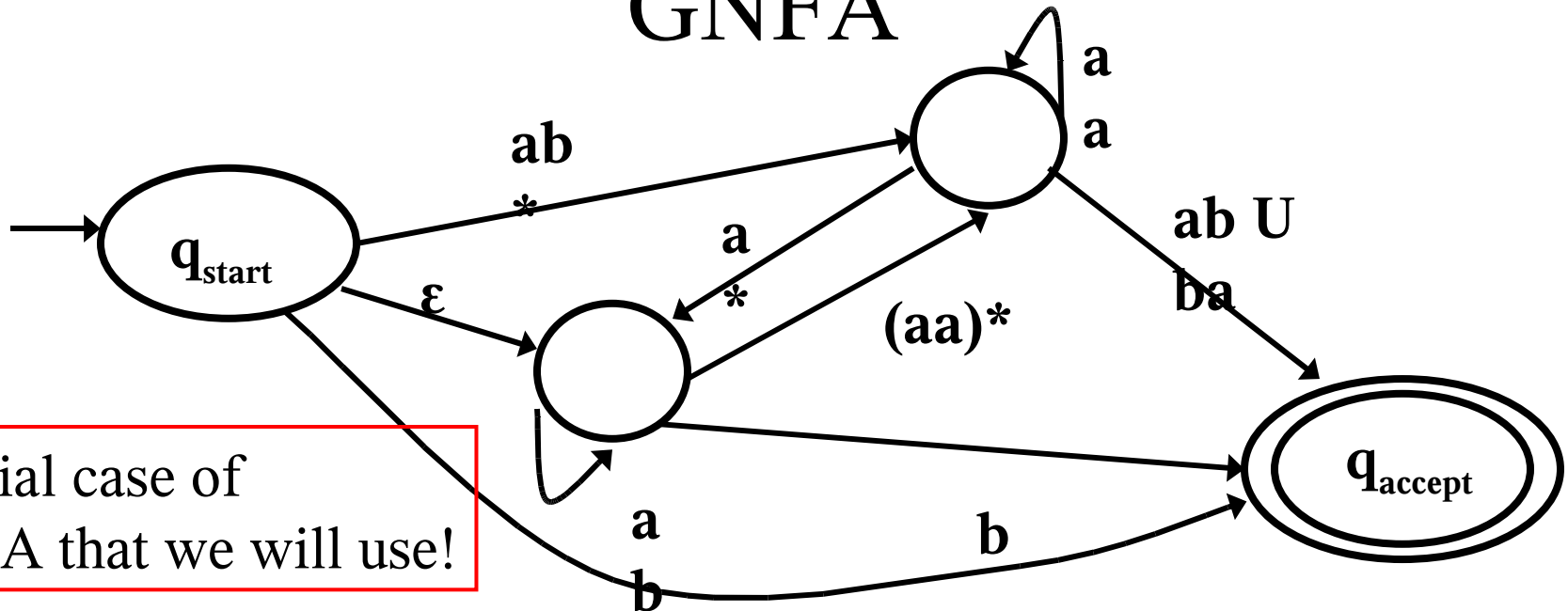
Reads *blocks* of symbols from the input



Wait, why are we doing this?

to build up the regular expression slowly from the DFA

GNFA

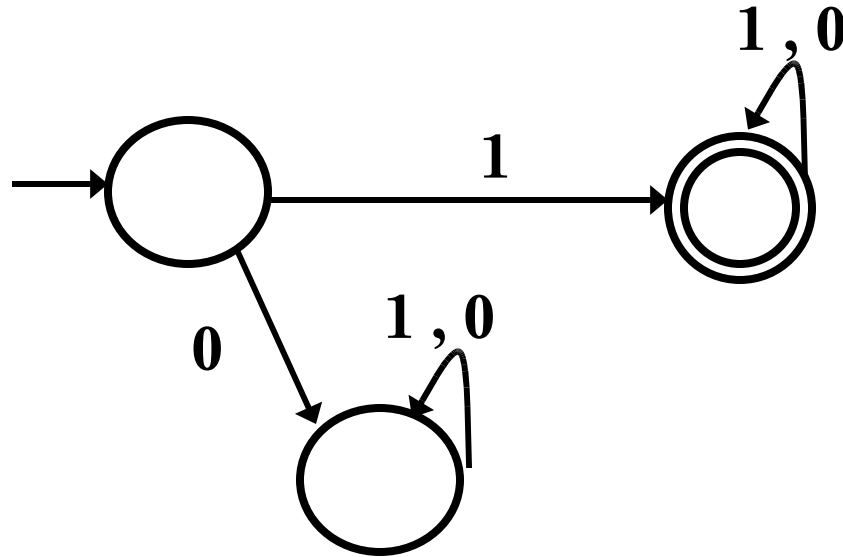


Start state transitions to every other state, no transitions to start state

Single accept state, transition to it from every other state, no way out, Start state \neq accept state

Except for the start and accept states, one arrow goes from every state to every other state (except the start state) and also from every state to itself.

DFA to GNFA



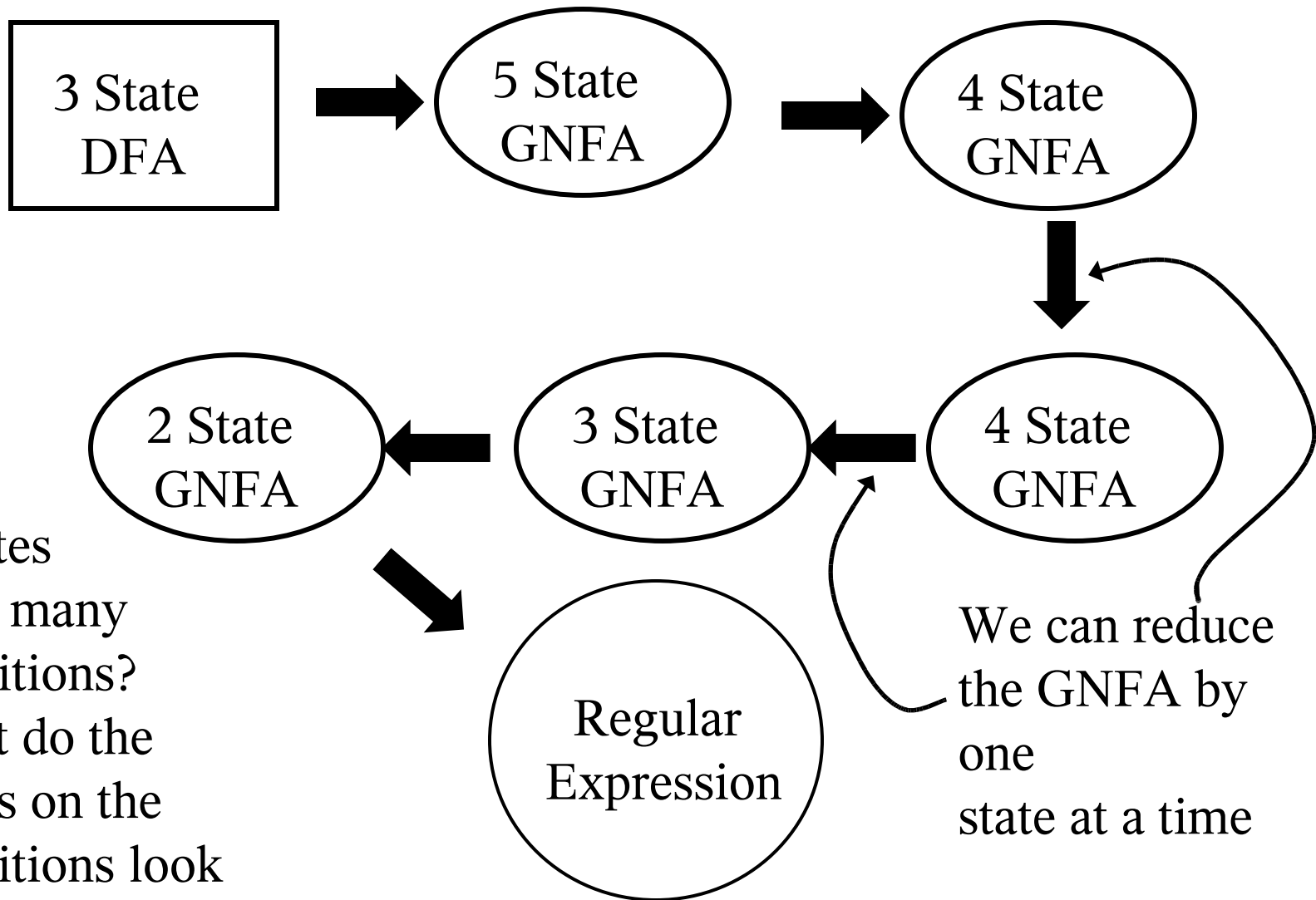
start state with ϵ - transitions to old start state and \emptyset to every other state

means you never take the transition

multiple transitions in same direction with Union

transition exists between states, add transitions with \emptyset labels (just as placeholder)

DFA to Regular Expression



2 states
How many
transitions?
What do the
labels on the
transitions look
like?

GNFA to Regular Expression

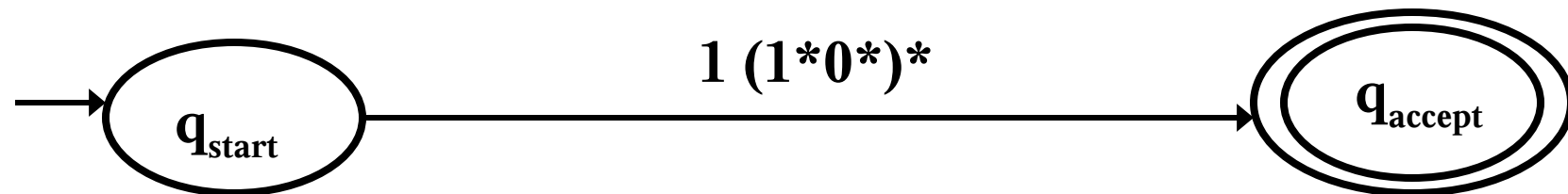
Each GNFA has at least 2 states (start and accept)

To convert GNFA to Regular Expression:
GNFA has k states, $k \geq 2$

if $k > 2$ then

Produce a GNFA with $k-1$ states

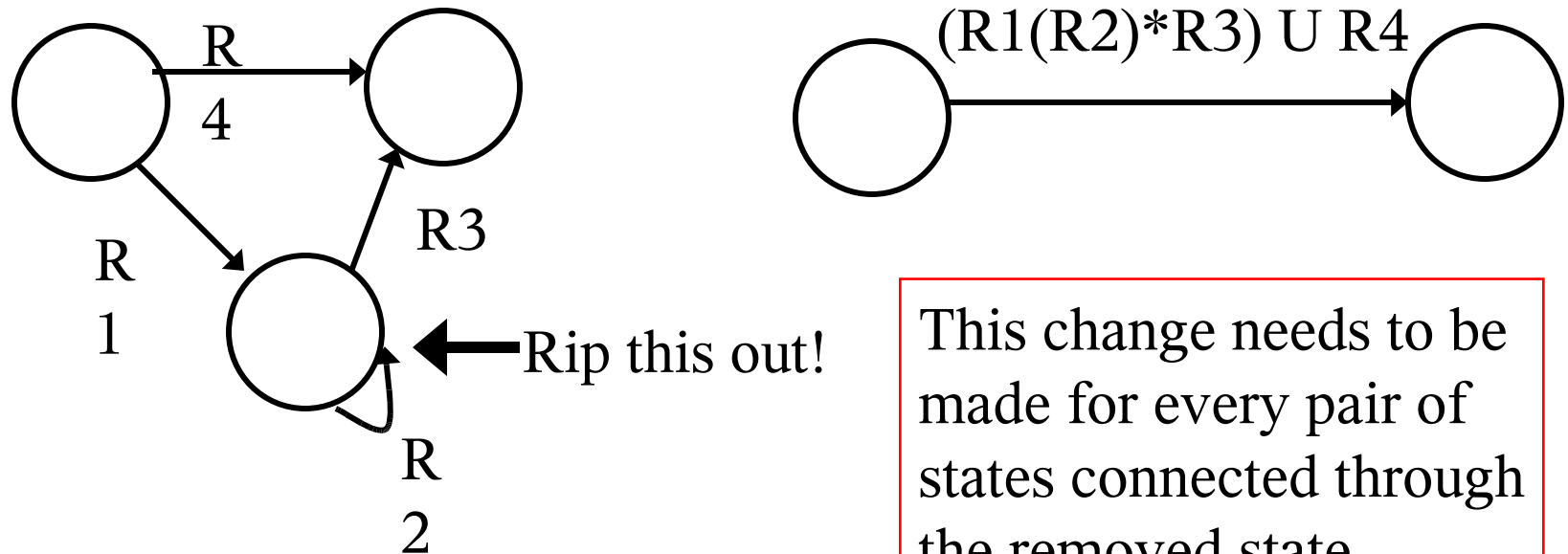
repeat



GNFA to k-1 States

Pick any state in the machine that is not the start or accept state and remove it

Fix up the transitions so the language remains the same



This change needs to be made for every pair of states connected through the removed state

Example, NFA to Regular Expression

