## CS310

## Finite Automata Sections:

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## Quick Review

- Alphabet: $\Sigma=\{a, b\}$
$\Sigma^{*}$ : Closure:
- String: any finite sequence of symbols from a given alphabet. $|w|=$ length
Concatenation/Prefix/Suffix/Reverse
- Language $L$ over $\sum$ is a subset of $\sum^{*}$
$L=\{x \mid$ rule about $x\}$
Concatenation/Union/Kleene Star
Recursive Definition


## Finite Automata

- How can we reason about computation?
- Simple model of computation
- Finite Automata
- extremely limited amount of memory
- represent states of computation


Door State: Open, Closed Inputs: Front, Rear, Both, Neither

State Transition Table

| State <br> Input | Neither | Front | Rear | Both |
| :--- | :--- | :--- | :--- | :--- |
| Open |  |  |  |  |
| Closed |  |  |  |  |

## State Diagram



## More uses...

- Recognize patterns in data
- Build an automata that can classify a string as part of a language or not

Language:
$L=\left\{x \in\{0,1\}^{*} \mid x\right.$ contains at least one 1 and the last 1 is followed by even number of 0s\}


## Inputs: Accept or Reject?

| 1101 | 1110 | 0 |
| :--- | :--- | :--- |
| 1100 | 1 | 11 |

Set of all strings $(A)$ accepted by a machine (M) is the Language of the Machine M recognizes A or M accepts A

## Formal Definition

- Deterministic Finite Automata: 5-tuple (Q, $\Sigma, \delta, \mathrm{q}_{0}, F$ )
Q: finite set of states
$\Sigma$ : alphabet (finite set)
$\delta:$ transition function ( $\delta: Q x \Sigma->Q$ )
$\mathrm{q}_{0}$ : start state
F : accepting states (subset of $Q$ )


Q: finite set of states
$\Sigma$ : alphabet
$\delta$ : transition function
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F: accepting states


Q:
What strings get
$\Sigma:$
$\delta:$
$\mathrm{q}_{0}$ :
$L(M)=\{$
F:

## Designing a DFA

- Identify small pieces
- alphabet, each state needs a transition for each symbol
- finite memory, what crucial data does the machine look for?
- can things get hopeless? do we need a trap?
- where should the empty string be?
- what is the transition into the accept state?
- can you transition out of the accept state?
- Practice!

$$
\begin{aligned}
& L(M)=\{w \mid w=\varepsilon \text { or } w \text { ends in } 1\} \\
& \Sigma=\{0,1\}
\end{aligned}
$$

Q:
$\delta:$
$\mathrm{q}_{0}$ :
F:

- $\Sigma=\{0,1\}, L(M)=\{w \mid$ odd \# of 1 s$\}$


## Build a DFA to do math!

$L(M)=$ Accept sums that are multiples of 3
$\Sigma=\{0,1,2,<$ Reset $>\}$
Keep a running total of input, modulo 3


- $\Sigma=\{0,1\}, L(M)=\{w \mid$ begins with 1 , ends with 0$\}$
- $\Sigma=\{0,1\}, L(M)=\{w \mid$ contains 110$\}$
- $\Sigma=\{0,1\}, L(M)=\{w \mid$ does not contain 110$\}$
- $\Sigma=\{0,1\}, L(M)=\left\{w \mid(01)^{*}\right\}$
- $\Sigma=\{0,1\}, L(M)=\{w \mid w$ even \#0s, odd \#1s $\}$
- $\Sigma=\{0,1\}, L(M)=\{w \mid w$ any string except 11 and 111 \}


## Formal Definition of Computing

- Given a machine $M=\left(Q, \Sigma, \delta, q_{0}, F\right)$ and a string $w=w_{1} w_{2} \ldots w_{n}$ over $\sum$, then $M$ accepts $w$ if there exists a sequence of states $r_{0}, r_{1} \ldots r_{n}$ in $Q$ such that:
$-r_{0}=q_{0}: r_{0}$ is the start state
$-\delta\left(r_{i}, w_{i+1}\right)=r_{i+1}, i=0, \ldots, n-1$ : legal transitions
$-r_{n} \in F$ : stop in an accept state
- $M$ recognizes $A$ if $A=\{w \mid M$ accepts $w\}$
- Language A is regular if there exists a Finite Automata that recognizes A.

