

```

1  /*
2   * Remember the Unix Philosophy:
3   * "Write programs that do one thing and do it well. Write
4   * programs to work together. Write programs to handle
5   * text streams, because that is a universal interface"
6   * - Doug McIlroy
7   */
8
9  typedef short int CALC_ERROR;
10
11 typedef struct Calculator
12 {
13     Stack sStk;
14     /* possibly other data */
15 } Calculator;
16
17 /*
18 * create and terminate the calculator, in case there is any dynamic
19 * memory or state to setup/tear-down
20 */
21 CALC_ERROR calcCreateCalculator(Calculator* );
22 CALC_ERROR calcTerminateCalculator(Calculator* );
23
24 /*
25 * The calculator will handle a text stream of data.
26 * The user needs to indicate when a new stream of data begins and
27 * and when the stream ends. When a stream ends the calculator will
28 * parse the stream and produce either an error message or the final result.
29 *
30 * We want the calculator to parse the stream of data so that we do not
31 * depend on the driver (one driver of many) to know how to parse the
32 * data.
33 *
34 * If we want to expand the calculator beyond the restrictions of this
35 * simple assignment (single digit values, add symbolic values), we don't
36 * want every driver to need to change.
37 *
38 * The calculator, probably through a parser module hidden from the
39 * user, should parse the data stream.
40 */
41 CALC_ERROR calcStartExpression(Calculator* );
42 CALC_ERROR calcEndExpression(Calculator* );
43
44 /*
45 * The user can insert either a single character or chunks of
46 * characters (strings) into the stream.
47 */
48 CALC_ERROR calcInsertChar(Calculator*, char);
49 CALC_ERROR calcInsertString(Calculator *, char* );
50
51 /*
52 * retreive the final result
53 */
54 CALC_ERROR calcGetResult(Calculator*, double* );
55
56
57
58
59
60
61
62
63

```

```
64
65 int main()
66 {
67     Calculator sCalc;
68     FILE *pFile;
69     char fileData;
70     double digit;
71     BOOLEAN bExprOpen = FALSE;
72
73     pFile = fopen("testfiles/testdata.txt", "r");
74
75     if( NULL == pFile)
76     {
77         printf("Cannot open file!\n");
78         return -1;
79     }
80
81     calcCreateCalculator(&sCalc);
82
83     while ( EOF != (fileData = fgetc(pFile) ) )
84     {
85         if( '\n' == fileData )
86         {
87             calcEndExpression(&sCalc);
88             bExprOpen = FALSE;
89             calcGetResult(&sCalc, &digit);
90
91             printf("%g\n", digit);
92         }
93         else
94         {
95             if( !bExprOpen )
96             {
97                 calcStartExpression(&sCalc);
98                 bExprOpen = TRUE;
99             }
100            calcInsertChar(&sCalc, fileData);
101        }
102    }
103
104    if( bExprOpen )
105    {
106        calcEndExpression(&sCalc);
107        calcGetResult(&sCalc, &digit);
108
109        printf("%g\n", digit);
110    }
111
112    fclose(pFile);
113    calcTerminateCalculator(&sCalc);
114
115    return 0;
116 }
117
```


