1. Introduction to Computer Architecture

Chapter 1. Introduction

• Reading: pp. 7-14

Why Study Computer Architecture

What Do You Know?

Computer Architecture

- computer architecture "refers to those attributes of a system visible to a programmer..."[STAL96].
- Examples include:
 - 1. the instruction set
 - 2. the number of bits in a floating point number
 - 3. memory addressing modes

Computer Organization

- computer organization "refers to the operational units and their interconnections that realize the architectural specifications "[STAL96].
- Examples include:
 - 1. CPU control signals
 - 2. address and data buses
 - 3. memory organization

Architecture vs Organization

- Identify each of the following issues as architectural or organizational
 - 1. Onboard video with shared memory versus a separate memory card with 1GB of memory
 - 2. A 32-bit data bus versus a 64-bit data bus
 - 3. The implementation of a multiply instruction in a separate multiply unit versus using repeated addition using an add unit
- How does cost come into play for each of the listed issues?

Top-down Computer System

- We describe the computer system from the top down
- Each level is concerned with
 - 1. structure how components are interrelated
 - 2. function the operation of each individual component

Functional View of the Computer

- Fundamentally, a computer must be able to
 - 1. Process data
 - 2. Store data
 - 3. Move data
 - 4. Control operations 1. to 3.

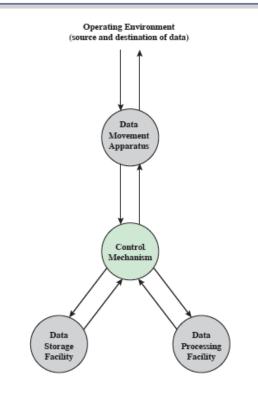


Figure 1.1 A Functional View of the Computer

Structural View of the Computer

- At its highest level, we know a computer system is structurally as follows:
 - Central Processing Unit (CPU) controls the computer's operation and often referred to as the processor
 - 2. Memory used for storing data
 - I/O used to move data to/from the computer and its external environment
 - System Interconnection allows communication between CPU, memory, and I/O

Structural View of the Computer

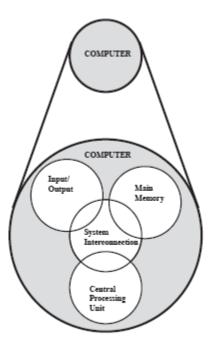


Figure 1.4 The Computer: Top-Level Structure

Refining the Structural View of the CPU

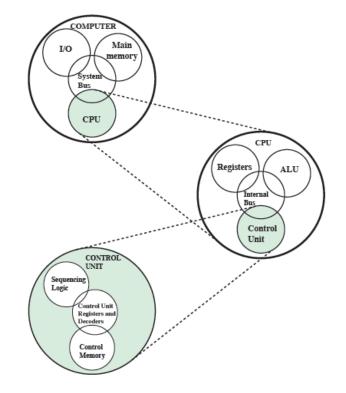


Figure 1.4 A Top-Down View of a Computer

CS430 - Computer Architecture

Readings

- See Moodle for readings
- You must answer the questions by <u>midnight</u> on Tuesday, February 2nd.