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# Linear Sorting

## Chapter 8

# So far...

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- Introduced sorting algorithms that sort in  $O(n \lg n)$ 
  - Merge sort: worst case
  - Heapsort: worst case
  - Quicksort: average case
- Lower bound on these algorithms is  $\Omega(n \lg n)$

# Decision Tree

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- We can show this lower bound using decision trees

# Comparison Sorts

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- All these algorithms share an interesting property:
  - The sorted order they determine is based only on comparison between the elements
  
- Comparison Sorts!

# Counting Sort

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- Depends on a key assumption:
  - numbers to be sorted are integers in  $\{0, 1, \dots, k\}$
- **Input:**  $A[1..n]$
- **Output:**  $B[1..n]$ , sorted.  $B$  is assumed to be already allocated and is given as a parameter
- **Auxiliary storage:**  $C[0..k]$

# COUNTING-SORT( $A, B, k$ )

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```
1  let  $C[0..k]$  be a new array
2  for  $i = 0$  to  $k$ 
3       $C[i] = 0$ 
4  for  $j = 1$  to  $A.length$ 
5       $C[A[j]] = C[A[j]] + 1$ 
6  //  $C[i]$  now contains the number of elements equal to  $i$ .
7  for  $i = 1$  to  $k$ 
8       $C[i] = C[i] + C[i - 1]$ 
9  //  $C[i]$  now contains the number of elements less than or equal to  $i$ .
10 for  $j = A.length$  downto 1
11      $B[C[A[j]]] = A[j]$ 
12      $C[A[j]] = C[A[j]] - 1$ 
```

# Example

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- $2_1, 5_1, 3_1, 0_1, 2_2, 3_2, 0_2, 3_3$

# Analysis

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- Is counting sort stable?
  - What does stable mean?
- Analysis:
  
  
  
  
  
  
  
  
  
  
- How big of  $k$  is practical?



# Your Turn

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- A:  $\langle 6, 0, 2, 0, 1, 3, 4, 6, 1, 3, 2 \rangle$

# Radix Sort

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- How IBM made its money. Punch card readers for census tabulation in early 1900's. Card sorters, worked on one column at a time. It's the algorithm for using the machine that extends the technique to multi-column sorting. The human operator was part of the algorithm!
  
- We're going to sort  $d$  digits

# RADIX-SORT( $A, d$ )

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RADIX-SORT( $A, d$ )

1   **for**  $i = 1$  **to**  $d$

2       use a stable sort to sort array  $A$  on digit  $i$

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	one's place	ten's place	100s place
329			
457			
657			
839			
436			

# Bucket Sort

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- Assumption: input is generated by a random process that distributes elements uniformly over  $[0,1)$
  
- Idea:

# Bucket Sort

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- Input:  $A[1..n]$ , where for all  $i$
- Auxiliary array:  $B[0..n-1]$  of linked lists, each list initially empty.

# BUCKET-SORT(A)

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## BUCKET-SORT( $A$ )

```
1   $n = A.length$ 
2  let  $B[0..n - 1]$  be a new array
3  for  $i = 0$  to  $n - 1$ 
4      make  $B[i]$  an empty list
5  for  $i = 1$  to  $n$ 
6      insert  $A[i]$  into list  $B[\lfloor n A[i] \rfloor]$ 
7  for  $i = 0$  to  $n - 1$ 
8      sort list  $B[i]$  with insertion sort
9  concatenate the lists  $B[0], B[1], \dots, B[n - 1]$  together in order
```

# Example

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- A: <.78, .17, .39, .26, .72, .94, .21, .12, .23, .68>