Heapsort

Chapter 6

Algorithm Design Techniques



Trees

- What's the difference between a graph and a tree?
- Free Tree:
- Forest:
- Rooted Tree:
- Node vs. Vertex

Tree Properties

- Binary tree?
- Depth of the node?
- Height of a node?
- Height of the tree?
- Full binary tree?
- Complete binary tree?
- Perfect binary tree?

Tree Terminology

- Ancestor / Descendant
- Proper Ancestor / Proper Descendant
- Parent / Child / Siblings
- Leaf / External Node / Internal Node
- Degree of Node x

Facts about Perfect Binary Trees

Complete Binary Trees

- Nodes at depth h (the lowest level) are as far left as possible
- What is the relationship between the height and the number of nodes?

Heaps

- A *heap* is a complete binary tree
- Extra nodes go from left to right at the lowest level
 - Where the value at each node is ≥ the values at its children (if any)
 - This is called the *heap property* for maxheaps
- Max or Min Heap

Heap vs. Heap

Where have you seen the word heap before?

Storing Heaps

As arrays!

- Root of tree is:
- Parent of A[i] is:
- Left child of A[i] is:
- Right child of A[i] is:

• n = 13

92 85 73 81 44 59 64 13 23 36 32 18 54

Functions on Heaps

- MAX-HEAPIFY
- BUILD-MAX-HEAP
- HEAPSORT
- MAX-HEAP-INSERT
- HEAP-EXTRACT-MAX
- HEAP-INCREASE-KEY
- HEAP-MAXIMUM

MAX-HEAPIFY, p 154

	Max_Heapity(A, i) // A: Array, i: int
1	int L = left(i)
2	<pre>int r = right(i)</pre>
3	if (L <= A.heap_size and A[L] > A[i])
4	largest = L
5	else Largest = i
6	<pre>if (Right <= A.heap_size and A[R]> A[largest])</pre>
7	largest = R
8	if largest != i
9	<pre>swap (A[i], A[largest])</pre>
10	Max_Heapify(A, largest)

• 15 6 4 8 5 3 1 2 7 i=2

Build_Max_Heap, p 157

Build_Max_Heap (A) // A: Array

- 1 A.heap_size = A.length
- 2 for i = floor (A.length/2) to 1
- 3 Max_Heapify(A,i)

• 4 3 7 13 1 20 12 16 2 18

HeapSort, p 160

HeapSort(A) // A: Array

1	Build_Max_Heap(A)
2	for $i = A$.length to 2
3	swap(A[1], A[i])
4	A.heap_size = A.heap_size - 1
5	Max_Heapify(A, 1)

• 20 18 12 16 3 7 4 13 2 1