

MAKEFILES

Build Process

- **Compiler** takes source files (.c) and outputs object files (.o)
- **Linker** takes the object files and creates an executable

Example Program

- A program is made of 5 files:
 - main.c, a main program
 - point.h, header file for Point
 - point.c, implementation file for Point
 - rectangle.h, header file for Rectangle
 - rectangle.c, implementation file for Rectangle
- Assuming that these are all in the same directory, how would you **compile** the above in the shell?
- What files are generated after compilation?
- How would you **link** the files to create the executable?

Dependency Chart

- Used to determine which of the files need to be **regenerated** when we change a part of the program
- For example, which commands do I need to run if I modified:
 - main.c?
 - rectangle.c ?
- Let's build a dependency chart for the program on the previous slide

Using Dependency Chart

- Suppose we change the file `main.c`. What needs to be regenerated?

Makefile

- Makefiles consist of:
 - A set of variables
 - A set of targets to be generated
- Anything that starts with a # is a comment

Makefile (complete it)

```
# Makefile for Writing Make Files Example

# *****
# Variables to control Makefile operation

CC = gcc
CFLAGS = -Wall -g

# *****
# Targets needed to bring the executable up to date

main: main.o point.o rectangle.o
    $(CC) $(CFLAGS) -o main main.o point.o rectangle.o

main.o: main.c point.h rectangle.h
    $(CC) $(CFLAGS) -c main.c

point.o:

rectangle.o:
```

Makefile

- In a make file, if you need to continue a line, you cannot just continue it on the next line
- You must end a line with a `\` (backslash, not the forward slash) to tell make that the line continues
- Only break lines where space would normally go

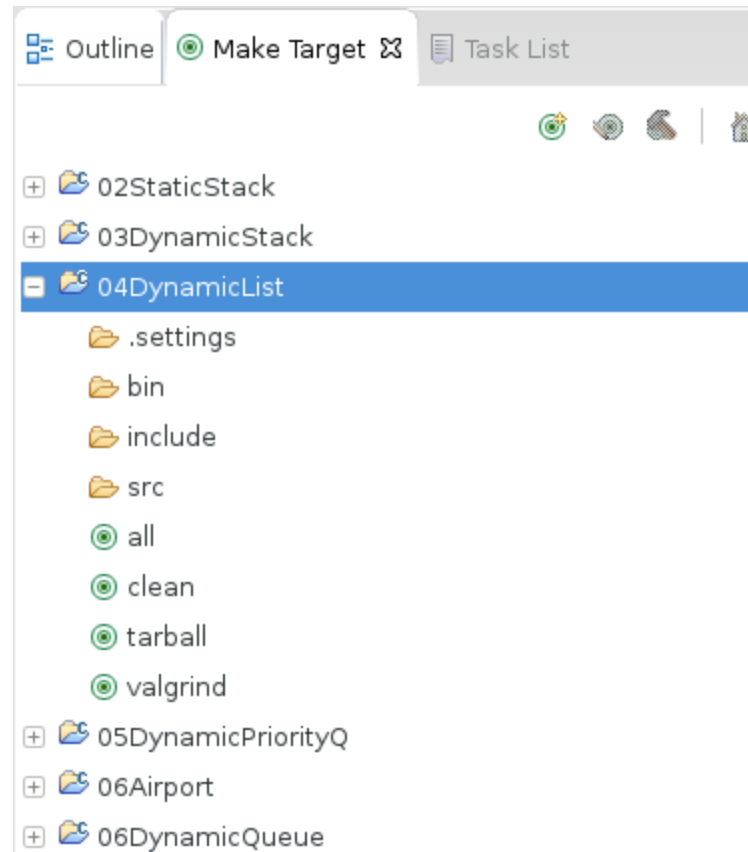
Example with Linebreaks

```
main: main.o \  
      point.o \  
      rectangle.o  
$(CC) $(CFLAGS) -o main \  
      main.o point.o rectangle.o
```

Make Targets

- You can create shortcuts to all of your make targets in Eclipse
 - Window->Show View->Make Target
- Right click on a project and select (Create Make Target), then type in the target name (for example: all, clean)

Make Target



Your Turn

- Create a Makefile for the following project:

```
[-] 📁 > 03DynamicStack 16 [svn+ssh]
  [+ 📁 Binaries
  [+ 📁 Includes
  [+ 📁 bin 16
  [-] 📁 include 15
    [+ 📄 stk.h 15
  [-] 📁 > src 16
    [+ 📄 stk.c 16
    [+ 📄 stkdriver.c 15
  [-] 📁 testcases 15
    📄 palindrome1.txt 15
```

Other Targets

- clean
- valgrind
- tarball

Modify Makefile

- Modify the previous Makefile to include a new target for palindromeChecker

