

CS 315 – Intro to Human Computer Interaction (HCI)

Natural Language in Computing

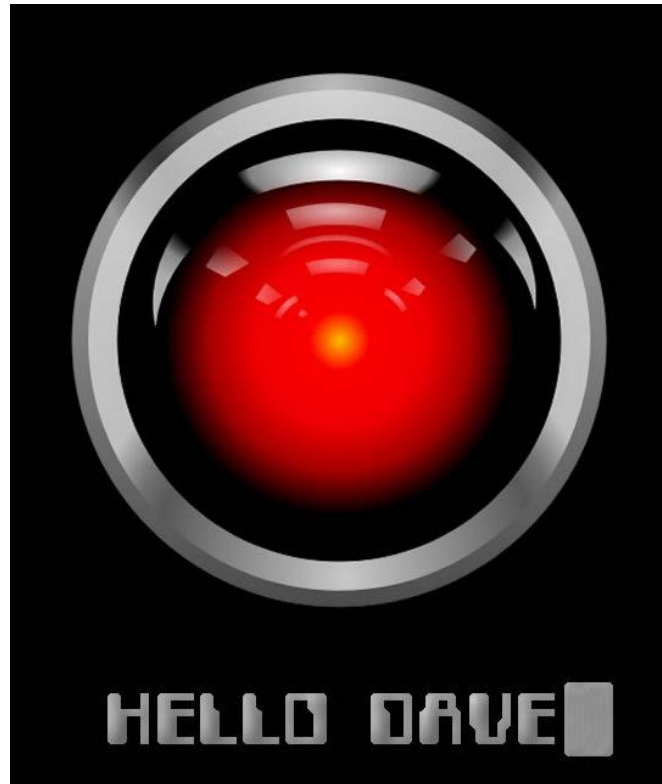


Natural Language in Computing

- Natural-language interaction (NLI)
- Natural-language queries and question answering (NLQ)
- Text-database searching
- Natural-language text generation (NLTG)
- Adventure games and instructional systems

The Dream

- <https://www.youtube.com/watch?v=HwBmPiOmEGQ>



The Reality

- Language is subtle
- There are many special cases
- Emotional relationships have a powerful and pervasive effect in human-human communication
- Most effective systems require constrained or preprocessed input, or post-processing of output

Natural Language Interaction (NLI)

NLI

- The operation of computers by people using a familiar natural language to give instructions and receive responses

Loebner Prize

- Instantiation of the Turing Test
- <http://www.loebner.net/Prizef/loebner-prize.html>
- [2007 winner: http://www.zabaware.com/assistant/](http://www.zabaware.com/assistant/)
- Critics
 - “has no clear purpose, that its design prevents any useful outcome”

NLI

- Key impediment to NLI is the ***habitability*** of the user interface
 - How easy is it for users to determine what objects and actions are appropriate

SIRI

- Despite many functions still requiring the use of the touchscreen, the [National Federation of the Blind](#) describes the iPhone as "the only fully [accessible](#) handset that a blind person can buy"

Google Voice Search

- <http://www.google.com/mobile/voice-search/>

Natural Language Queries and Question Answering (NLQ)

NLQ

- More limited goal of natural-language queries against relational databases
- [http://en.wikipedia.org/wiki/Powerset \(company\)](http://en.wikipedia.org/wiki/Powerset_(company))

Text Database Searching

Text Database Searching

- Using filters and parsers for queries
- Parsers eliminate noise words:
 - The, of, in, etc.
- Provide stemming
 - Beginning -> begin
 - Doggedly -> dog
- Google uses this technique

Natural Language Text Generation (NLTG)

NLTG

- Examples:
 - Preparation of structured weather reports
 - Generation of full-length stories with character development
 - Reports of medical lab tests
- <http://www.abdn.ac.uk/ncs/computing/research/nlg/demonstrations/joking/>

Adventure Games & Instructional Systems

Games

```
You are in an open field west of a big white house with a boarded  
front door.  
There is a small mailbox here.  
  
> open mail  
  
I don't understand that.  
  
> open my mail  
  
I don't understand that.  
  
> open mailbox  
  
Opening the mailbox reveals:  
A leaflet.
```

Watson

- <http://www.youtube.com/watch?v=YLR1byL0U8M>