

Chapter 14 Composition (Aggregation)

Reading pp. 849-853

Spring 2014

Spring 2014 CS250 - Intro to CS II

Object Requests

- Developers have three ways of dealing with object requests
 - Deal directly with the request by implementing code in a function.
 - Delegate the request to another object. This is known as delegation, composition, or aggregation (one object "has-a" object to perform the request)
 - Let a superclass handle the request through the use of inheritance – to be discussed later

Composition / Aggregation

- We use composition when some class already exists to handle a request made on a class being designed
- The "host" class instantiates an object of the "helper" class and sends messages when appropriate
- Helper objects are typically privately stored
- Can you come up with a real world example of composition?

Example

- A book class could contain several members:
 - Title
 - Author
 - Publisher
 - Price
 - Date Published
- What are the types for each of the members?

Composition Advantages

Objects can be simple in design

 More complex objects can easily be made from existing objects (code reusability)

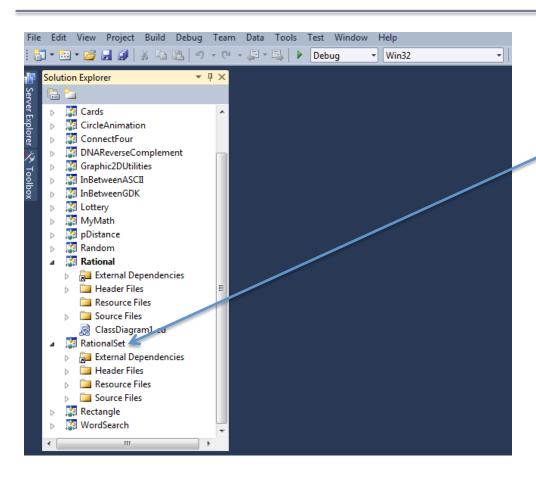
Objects can acquire other objects dynamically at runtime

Problem

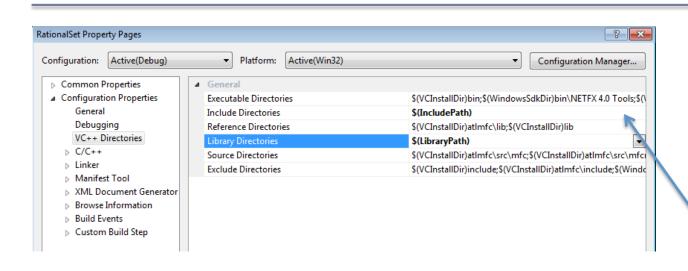
- We have implemented the ADT Rational.
- In mathematics, we often times want to have a set of something (e.g. the set of real numbers)
- How might we create the ADT RationalSet?

Rational ADT Step #1

- Copy the solution (Composition) from the public folder on Turing to your desktop
- Notice that it contains a complete Rational project
- Create a project called RationalSet
- Set up the include, library, and dependency information for the project RationalSet
 - We will do this together. Take Notes!!!!



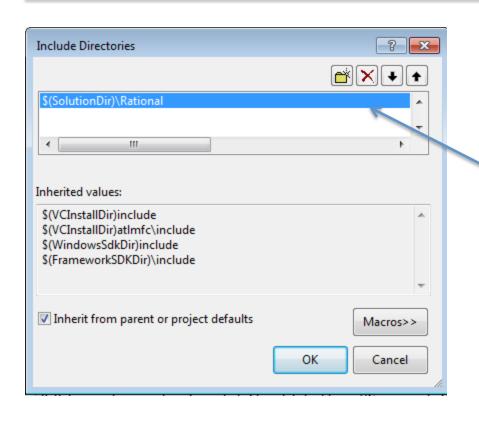
Right click on the project RationalSet and select **properties**



Click on Configuration Properties and then VC++ Directories

We will be adding directory paths to the Include Directories and the Library Directories

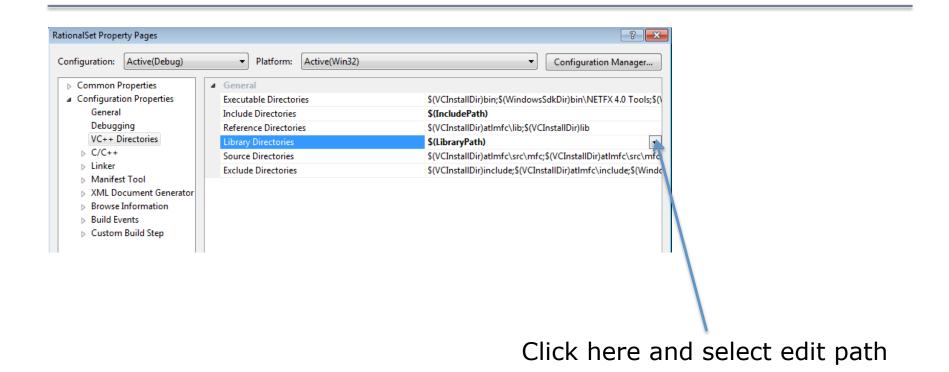
Click here and select edit path

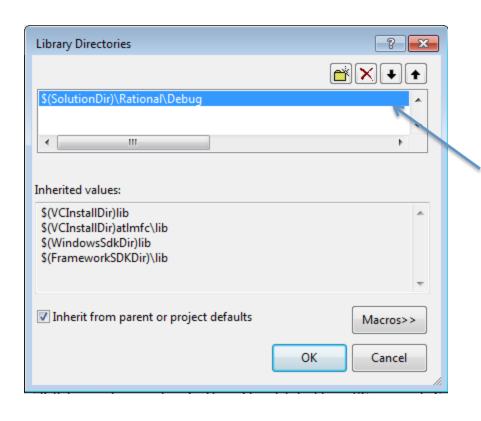


We are linking to Rational.h, which is located in the directory Rational within the solution directory.

Type:

\$(SolutionDir)\Rational

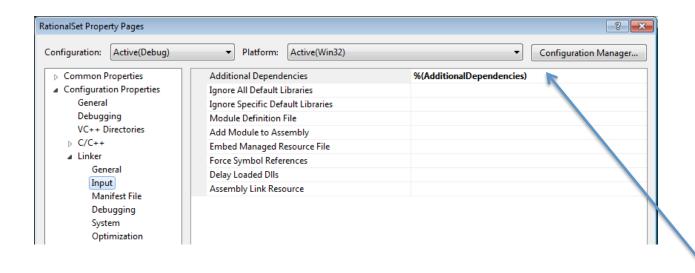




We are linking to Rational.obj, which is located in the directory Debug within the directory Rational within the solution directory.

Type:

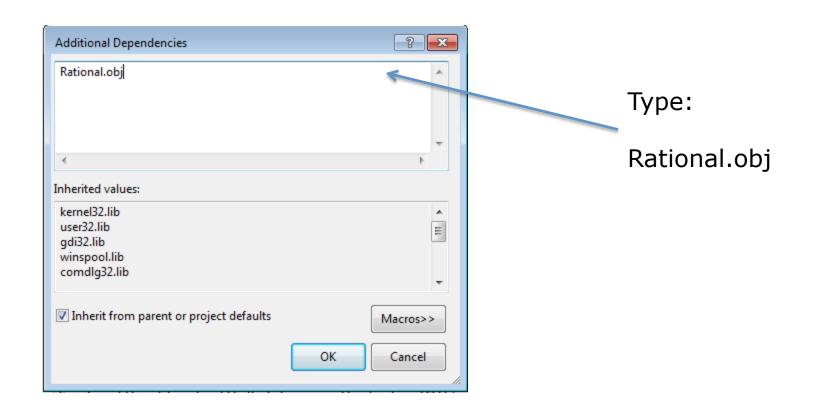
\$(SolutionDir)\Rational\Debug



Click on Linker on the left, then go to Input

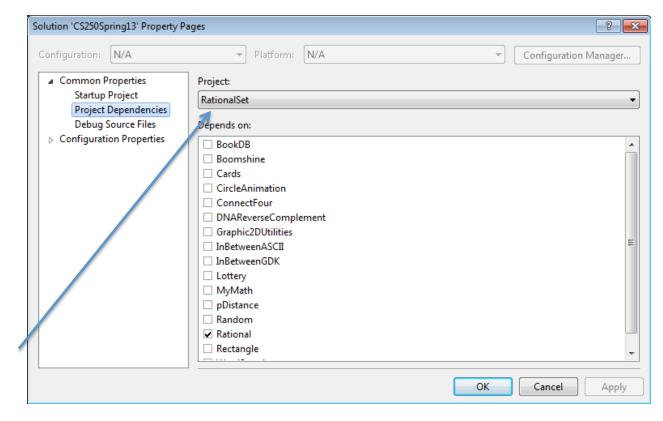
Here we need to link to the Rational.obj file

Click here



Finally, let's check that the dependencies are set correctly. Right click on the solution name and select properties

Select RationalSet here and make sure that the Rational box is checked



- For a video on all of this, go to:
 - http://zeus.cs.pacificu.edu/PacificCSVideos/studio2010/ resolvingdependencies.html

Rational ADT Step #2

Create the interface for RationalSet

Rational ADT Step #3

- Implement each function one at a time
- Write the driver and test each function
- Note: Do not include any headers that are not necessary in any of the files