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## Dynamic Memory Allocation

### Section 10.8

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## Arrays

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- Recall that when creating arrays, the size must be specified during compile time
- We cannot ask the user for the size of the array, then create an array of that size

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## Dynamic Allocation

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- It is possible to allow a program to create its own variable during run-time
- While the program is running, ask the computer to allocate enough memory to store the variable
- To do this, we use pointers and the **new** operator

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## Dynamic Allocation Example

```
int *pNum;  
pNum = new int;  
*pNum = 6;  
delete pNum;
```

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## Dynamic Allocation of Arrays

```
int *pInt;  
pInt = new int[100];  
for(int i = 0; i < 100; i++)  
{  
    pInt[i] = 0;  
}  
delete [] pInt;
```

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## Using Pointers with Classes

- Create an object of class Time
- Create a pointer to an object of class time
- Call the function printStandard with the object that you created
- Call the function printStandard with the pointer that you created

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