

## Templates

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## Templates

- One of the most powerful features of C++ is templates
- There are two types of templates:
  - Class templates
  - Function templates

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## Function Templates

- How would you write a program that contains functions to return the largest of three arguments?

```
int num1, num2, num3;
cout << "Enter three integers: ";
cin >> num1 >> num2 >> num3;
cout << "The largest number is: " << largest( num1, num2, num3 );

double num4, num5, num6;
cout << "Enter three doubles: ";
cin >> num4 >> num5 >> num6;
cout << "The largest number is: " << largest( num4, num5, num6 );

char c1, c2, c3;
cout << "Enter three characters: ";
cin >> c1 >> c2 >> c3;
cout << "The largest character is: " << largest( c1, c2, c3 );
```

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## Function Templates

- All three functions that we have written do exactly the same thing
- The only differing thing is the data type of the arguments being used
- We can use templates that will allow the function to be called with different arguments

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## Function Templates

```
template< class T >
T largest( T var1, T var2, T var3 )
{
    T temp = var1;
    if( var2 > temp )
        temp = var2;
    if( var3 > temp )
        temp = var3;
    return temp;
```

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## Your Turn

- Write a generic function that searches an array for a specified value. If the value is found, return the index of where it was found; otherwise, return -1
- Write a main function that tests the generic function search for both integers and reals in the same program

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## Problem

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- Write a template function **swap** that will swap the values of two variables
- How would you test this template function?
- Discuss in detail whether the following code is legal or not. If not, why not. If so, what is actually going on for this to work.

```
string s1 = "ab", s2 = "cd";
swap (s1, s2);
cout << s1 << " " << s2 << endl;
```

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## Summary

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- We covered function templates
- We covered:
  - Pages 719 - 723

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