
Reading from and Writing to Files

10/24/05

CS150 Introduction to Computer Science 1

1

Last Time

- We
 - Covered nested loops
- Today we will
 - Learn how to write C++ programs that can read from and write to files

10/24/05

CS150 Introduction to Computer Science 1

2

Data Storage

- Data stored in variables is temporary
- Files are used to permanently store large amounts of data
- We will learn how to write programs that can
 - Create files
 - Write to files
 - Read from files
- This is similar to how we read from the keyboard and wrote to the screen

10/24/05

CS150 Introduction to Computer Science 1

3

Libraries

- To access files you will need to include
 - `<iostream>`
 - `<fstream>`

10/24/05

CS150 Introduction to Computer Science 1

4

File Variables

```
ifstream inputInfo;
```

```
ofstream outputInfo;
```

- File variables or pointers are the ways that you refer to the files you are using
 - Can specify which input/output file to use
 - May input from more than one file
 - May output to more than one file

10/24/05

CS150 Introduction to Computer Science 1

5

Opening Files

```
fileptr.open("filename")
```

- Same syntax for both input and output files
- Filename is a string literal
- Example:

```
ifstream inputInfo;
```

```
inputInfo.open("input.dat", ios::out);
```

10/24/05

CS150 Introduction to Computer Science 1

6

Opening Files

- `ios::out`
- Indicates the file opening mode:
 - `out`: open a file for output
 - `in`: open a file for input
 - `app`: append all output to end of file

10/24/05

CS150 Introduction to Computer Science 1

7

Check File Opened Correctly

- Before we start using the file for reading or writing, we should make sure that it opened correctly

```
if(!inputInfo == true)
{
    cout << "Error opening input file ";
    exit(1);
}
```

- `Exit(1)` forces the program to exit with an error

10/24/05

CS150 Introduction to Computer Science 1

8

`== true`

- These two statements are equivalent
 - `if(!inputInfo == true)`
 - `if(!inputInfo)`
- Even if you don't have `== true` in your loop, C++ will put it there by default
- This applies to all conditional statements in repetition and selection structures

10/24/05

CS150 Introduction to Computer Science 1

9

Using File Variables

- Use input file variable wherever you use `cin`
- Examples:
 - `inputInfo >> num;`
- Output output file variable wherever you use `cout`
- Examples:
 - `outputInfo << num;`

10/24/05

CS150 Introduction to Computer Science 1

10

Example: Writing to a File

- The following program asks the user to input numbers and writes these numbers to a file

10/24/05

CS150 Introduction to Computer Science 1

11

Example

```
#include<fstream>
#include<iostream>
using namespace std;
int main()
{
    ofstream outputInfo;
    int num;
    outputInfo.open("out.dat", ios::out);
    if (!outputInfo)
    {
        cout << "Error opening file" << endl;
        exit (1);
    }
    cout << "Enter a number (9999 to quit): ";
    cin >> num;
    while ( num != 9999 )
    {
        outputInfo << num << " ";
        cin >> num;
    }
    return 0;
}
```

10/24/05

CS150 Introduction to Computer Science 1

12

Reading from a File

- Write a program that will read in a sequence of numbers (double) from a file and calculate the sum. Assume that the last number is the trailer (-9999)

10/24/05

CS150 Introduction to Computer Science 1

13

Reading Until the EOF

- It is possible to read from a file until the end is reached

```
while ( inInfo >> num )
{
    cout << num << " ";
    sum += num;
}
```

10/24/05

CS150 Introduction to Computer Science 1

14

Reading Characters

- Write a program that reads in some text from a file and outputs that text to the screen

- The file contains:

```
Hello Everyone!
I'm a file that
contains some text.
```

10/24/05

CS150 Introduction to Computer Science 1

15

Solution

```
ifstream inInfo;
char letter;

inInfo.open("in.dat", ios::in);
if (!inInfo)
{
    cout << "*** Error opening file" << endl;
    exit (1);
}

while ( inInfo >> letter )
{
    cout << letter;
}
cout << endl;
```

10/24/05

CS150 Introduction to Computer Science 1

16

The Output

- HelloEveryone!I'mafilethatcontainsometext.

- What's happened?!
- All spaces, tabs, and new lines have been ignored.
- This is because >> only reads visible characters
- How can we read all characters so that the output looks exactly like the input

10/24/05

CS150 Introduction to Computer Science 1

17

Solution

```
ifstream inInfo;
char letter;

inInfo.open("in.dat", ios::in);
if (!inInfo)
{
    cout << "*** Error opening file" << endl;
    exit (1);
}

while ( inInfo.get( letter ) )
{
    cout << letter;
}
cout << endl;
```

10/24/05

CS150 Introduction to Computer Science 1

18

Problem

- Consider the data file below, where - indicate spaces:

```
--12--33.4  
-d--12.3  
-2--5
```

- What values would be assigned to the variables for each of the statements below where `inInfo` is the file variable?

```
int i,j;  
double x,y;  
char ch;  
o inInfo >> i >> x >> y;  
o inInfo >> i >> j;  
o inInfo >> ch >> i;  
o inInfo >> x >> y >> ch >> x;
```

10/24/05

CS150 Introduction to Computer Science 1

19

Summary

- In today's lecture we covered
 - o Reading to and writing from files
- Readings
 - o P. 809 - 819

10/24/05

CS150 Introduction to Computer Science 1

20