
Let's all Repeat Together

Last Time

- We covered
 - Counter and sentinel controlled loops
 - Formatting output
- Today we will
 - Type casting
 - Top-down, stepwise refinement
 - Examine different ways of writing assignments
 - Learn about the increment and decrement operators
 - Start looking at the `for` repetition structure

Problem

- 12.1 Write a program that reads an undetermined number of student grades and calculates the average student grade
- The answer is on the following slides

Solution

```
#include "stdafx.h"
#include <iostream>
using namespace std;

int main()
{
    int gradeCounter;
    int grade;
    int average;
    double total;

    total = 0;
    gradeCounter = 0;
```

Solution

```
cout << "Enter grade, -1 to end: ";
cin >> grade;

while ( grade != -1 )
{
    total = total + grade;
    gradeCounter = gradeCounter + 1;

    cout << "Enter grade, -1 to end: ";
    cin >> grade;
}

if ( gradeCounter != 0 )
{
    average = static_cast< double >( total ) / gradeCounter;
    cout << "Class average is " << average << endl;
}
else
    cout << "No grades were entered" << endl;
```

Type Casting

- The program that we have just solved contained the line:
`average = static_cast< double >(total) / gradeCounter;`
 - Where `total` and `gradeCounter` are `int`'s
 - And `average` is a `double`
- What would be stored in `average` if `total` was 310 and `gradeCounter` was 4?
 - Without cast:
 - With cast:

Type Casting

- To produce a floating point calculation with integer values, we must convert one of the operands to a floating point
- `static_cast< double >(total)`
 - Stores a temporary version of `total` as a `double`
 - If `total` was 310, it will be stored as 310.0
 - This temporary value will be used in calculations
- Called an explicit conversion

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Type Casting

- C++ can only evaluate expressions where both operands are of the same type
- `static_cast< double >(total) / gradeCounter`
 - Is trying to divide a `double` by an `int`
 - `double / int`
- Compiler performs a promotion (implicit conversion) on the `int` to make it a `double`
 - If `gradeCounter` was 4, will now be 4.0

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Type Casting

- `average = static_cast< double >(total) / gradeCounter;`
- If `total` was originally 310 and `gradeCounter` was 4, compiler will
 - 310.0 / 4.0
 - Results in 77.5
- If `average` is a `double`, then 77.5 is stored
- If `average` is an `int` then the fractional part will be truncated

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static_cast

- It's a unary operator
- The syntax:
 - `static_cast<data type>(variable)`

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Operator Precedence & Associativity

<code>()</code>	L->R	Parentheses
<code>static_cast<type>()</code>	L->R	Unary
<code>!, +, -</code>	R->L	Negation, Unary +, -
<code>*, /, %</code>	L->R	Mult, div, mod
<code>+, -</code>	L->R	Add, Subtract
<code><<, >></code>	L->R	Insertion/extraction
<code><, <=, >, >=</code>	L->R	Relational
<code>==, !=</code>	L->R	Equality
<code>&&</code>	L->R	And
<code> </code>	L->R	Or
<code>=</code>	R->L	Assignment

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A Note on Stepwise Refinement

- P. 87 - 89 in your book describe the process of top-down stepwise refinement
- This is a really useful process for solving a problem
- It describes how to start from the top-most description of the problem and refining it until you have a detailed description of the process
- Be sure to read it!

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Top-Down, Stepwise Refinement

- There is a description of how to solve a complete problem using top-down, stepwise refinement on p. 94 - 98
- The solution to this problem requires that an if selection structure be embedded within a while repetition structure

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Assignment Operators

- We've seen that C++ provides the ability to abbreviate an assignment operator in which the same variable appears on either side of the operator
- `sum = sum + num;`
- Can be abbreviated to
- `sum += num;`

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Assignment Operators

- This abbreviation can be done to the following operators
 - `+` `-` `*` `/` `%`
- Examples, where `c = 3`, `e = 4`
 - `c += 7`
 - `e %= 2`
 - `c *= 3`
 - `e /= 4`
 - `e -= 1`

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Increment and Decrement Operators

- `++` is the unary increment operator
 - `x++;`
 - is the same as `x = x + 1;`
- `--` is the unary decrement operator
 - `x--;`
 - is the same as `x = x - 1;`

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Pre-increment vs. post-increment

Pre	Post
<code>k = --x;</code>	<code>k = x--;</code>
<code>k = ++x;</code>	<code>k = x++;</code>
Increment/ decrement x then assign value of x to k	Assign value of x to k, then increment or decrement x

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Example

12.2: What is the output if `i = 2`?

```
cout << "Value of x is" << i;
cout << "Value of i++ is" << i++;
cout << "Value of ++i is" << ++i;
cout << "Value of --i is" << --i;
cout << "Value of i-- is" << i--;
```

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Operator Precedence

()	L->R	Parentheses
++, --, static_cast<type>()	L->R	Unary post-op
++, --, !, +, -	R->L	Negation, Unary pre-op
*, /, %	L->R	Mult, div, mod
+, -	L->R	Add, Subtract
<<, >>	L->R	Insertion/extraction
<, <=, >, >=	L->R	Relational
==, !=	L->R	Equality
&&	L->R	And
	L->R	Or
?:	R->L	Conditional
=, +=, -=, *=, /=, %=	R->L	Assignment

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For loops

- 3 main things for loops:
 - Initialization of lcv, testing of lcv, updating lcv
 - For loops provide a concise way to do this
- ```
for (count = 0; count < 5; count++)
 cout << count << endl;
```

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## General Format

```
for (initialization expression;
 loop repetition condition; update
 expression)
{
 statements;
}
```

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## Examples

- 12.3: Write a `for` loop that outputs odd numbers less than 10
- 12.4: Write a program that computes the factorial of a number. The factorial of a number is given by the formula
  - $N! = N*(N-1)*...*2*1$ 
    - where  $0!=1, 1!=1, 2!=2, 3!=6, \dots$

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## Localized Declarations

```
for (int i = 0; i < n; i++)
 cout << i << endl;
cout << i << endl;
```

`i` is declared ONLY in the loop

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## Equivalent Logic

12.5: Rewrite the following for loop as a while loop.

```
for (i = 5; i < 10; i+= 2)
 cout << i;
```

12.6: What does this output?

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## Problem

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- 12.7: Write a program that will print the sum of the odd integers between 1 and 50 inclusive. Write one program using a while and the other using a for loop

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## Problem

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- 12.8: Write a program that allows the user to enter an unknown number of integer values one at a time. When the user enters -999, you are to terminate the loop and print the following:
  - The sum of all integers inputted
  - The average of all integers inputted
  - The largest integer of all integers inputted

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## Summary

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- In today's lecture we covered
  - Type casting
  - Top-down, stepwise refinement
  - Abbreviating assignment operators
  - Increment and decrement operators
  - `for` repetition structures
- Readings
  - P. 92 type casting
  - P. 93, p. 113 formatting output
  - P. 94 - 98 top-down, stepwise refinement
  - P. 98 Assignment operators
  - P. 99 - 102 Increment and decrement operators
  - P. 104 - 113 `for` repetition structures

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