

# MORE POINTERS

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# Integer Pointers

Write a function `myIntCpy` to copy one integer to another.

What does a call look like?

# String Pointers

Write a function `myStrCpy` to copy one string to another.

What does a call look like?

# void Pointers

Write a function `myMemCpy` to copy any contiguous memory space to another.

What does a call look like?

# Pointer Questions

Consider `char name1[5], name2[] = "Jill";`

Which of the following calls will copy the string `name2` into `name1` correctly?

- a) `myMemCpy (name1, name2, 5);`
- b) `myMemCpy (name1, name2, strlen (name2));`
- c) `myMemCpy (&name1, &name2, 5)`

# Pointer Questions

Consider

```
25 char name1[5], name2[] = "Jill";
26 char *pName3 = (char *) malloc (5);
27
28 myMemCpy (&name1, &name2, 5);
29 myMemCpy (&pName3, &name2, 5);
30
31 printf ("%s %s\n", name1, pName3);
```

What happens when the above program segment is executed?

# Pointer Questions

The following slides will use the data structures below:

```
1  #include <stdio.h>
2  #include <string.h>
3  #include <stdlib.h>
4
5  typedef struct Person1
6  {
7      char name[5];
8      int age;
9  } Person1;
10
11 typedef struct Person2
12 {
13     char *pName;
14     int age;
15 } Person2;
16
17 void *myMemCpy (void *pDest, void *pSrc, int size)
18 {
19     int i;
20
21     for (i = 0; i < size; ++i)
22     {
23         *(char *) (pDest + i) = *(char *) (pSrc + i);
24     }
25
26     return pDest;
27 }
```

# Pointer Questions

Consider

```
25 | Person1 sPerson1 = {"Jill", 10}, sPerson2;  
26 | myMemcpy (&sPerson2, &sPerson1, sizeof (Person1));  
27 |  
28 | printf ("%s %d\n", sPerson2.name, sPerson2.age);
```

Any problems?



# Pointer Questions

Consider

```
25  Person1 sPerson1 = {"Jill", 10};
26  Person2 sPerson2;
27  sPerson2.pName = malloc (5);
28  myMemCpy (&sPerson2, &sPerson1, sizeof (Person1));
29
30  printf ("%s %d\n", sPerson2.pName, sPerson2.age);
--
```

Any problems?

# Pointer Questions

Consider

```
25  Person2 sPerson1, sPerson2;  
26  sPerson1.pName = malloc (5);  
27  myMemCpy (sPerson1.pName, "Jill", 5);  
28  sPerson2.age = 10;  
29  sPerson2.pName = malloc (5);  
30  myMemCpy (&sPerson2, &sPerson1, sizeof (Person1));  
31  
32  printf ("%s %d\n", sPerson2.pName, sPerson2.age);
```

Any problems?