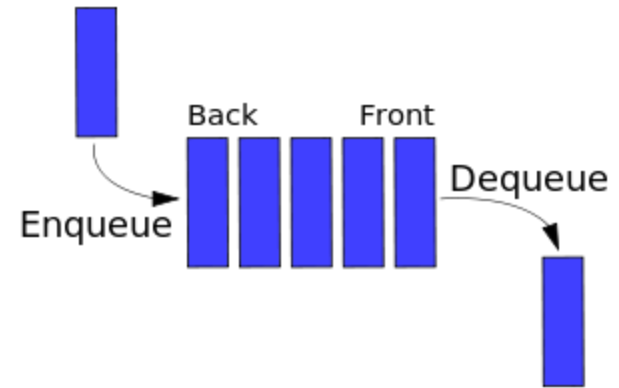




Queue



The queue is a FIFO (First-in First-out) data structure

Elements are added at the rear of the queue and removed from the front

The only data element that can be removed is the least recently added element

Queue ADT

Specification

Elements: Queue elements can be of any type, but we will assume `QueueElement`

Structure: Any mechanism for determining the elements order of arrival into the queue

Queue ADT Continued

Domain: The number of queue elements is bounded. A queue is considered full if the upper-bound is reached. A queue with no elements is considered empty.

type Queue;

Operations: There are six operations as follows:

Queue ADT Continued

function create (q: Queue, isCreated: boolean)

results: if q cannot be created, isCreated is false; otherwise, isCreated is true, the queue is created and is empty

function terminate (q: Queue)

results: queue q no longer exists

Queue ADT Continued

function isFull (q: Queue)

results: returns true if the queue is full; otherwise false is returned

function isEmpty (q: Queue)

results: returns true if the queue is empty; otherwise, false is returned

function enqueue (q: Queue, e: QueueElement)

requires: isFull (q) is false

results: element e is added to the rear of the queue as the most recently added element

Queue ADT Continued

function dequeue (q: Queue, e:
QueueElement)

requires: isEmpty(q) is not false

results: The least recently added
element is removed from the front of the
queue and assigned to e

Queue Implementation

How would you implement a queue?

Queue Implementation

Possible Implementations

1. Using an array

- How would this work?
- What are the drawbacks?

Queue Implementation

Possible Implementations

2. Using an array (circular queue)

- How would this work?
- What are the drawbacks?

Queue Implementation

Possible Implementations

3. Using a singly linked list

- How would this work?
- What are the drawbacks?

Queue Implementation

Possible Implementations

4. Using a singly linked circular list

- How would this work?
- What are the drawbacks?

Queue Implementation

Problem: Write queue.h assuming we are implementing a queue as a singly linked circular list

Problem: Write create, terminate, isFull, isEmpty, enqueue, and dequeue.

Problem: Can you think of an application that requires a queue?