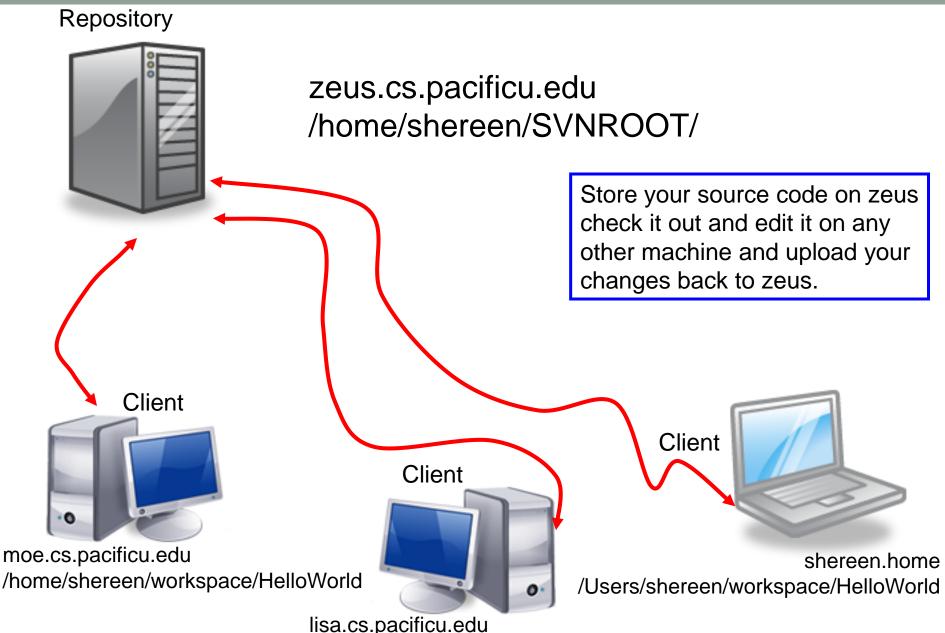
SUBVERSION

Subversion

- What is source code version control?
 - http://svnbook.red-bean.com/
 - allow multiple people to modify the same source code



- allow one person to manage multiple versions of their source code
 - move from computer to computer to develop
 - track all changes



lisa.cs.pacificu.edu /home/shereen/workspace/HelloWorld

Topics

- Subversion
 - Source Control
 - Check in
 - Check out
 - Update
 - Commit
 - Merge Conflict
 - Revert a file

SVNTest

- Make sure preferences for SVN interface are set to SVNKit (Pure Java)
- Import CS300SVNTest
 File->Import->SVN->Checkout Projects from SVN svn+ssh://zeus/home/CS300Public/2014/SVNROOT_CS300_2014
- Right-click on project
 Team->Disconnect
 Make sure and delete meta data

How to get this to work

- Create a repository on zeus
 - do this exactly once
 - use this one repository for all your projects
- login to zeus

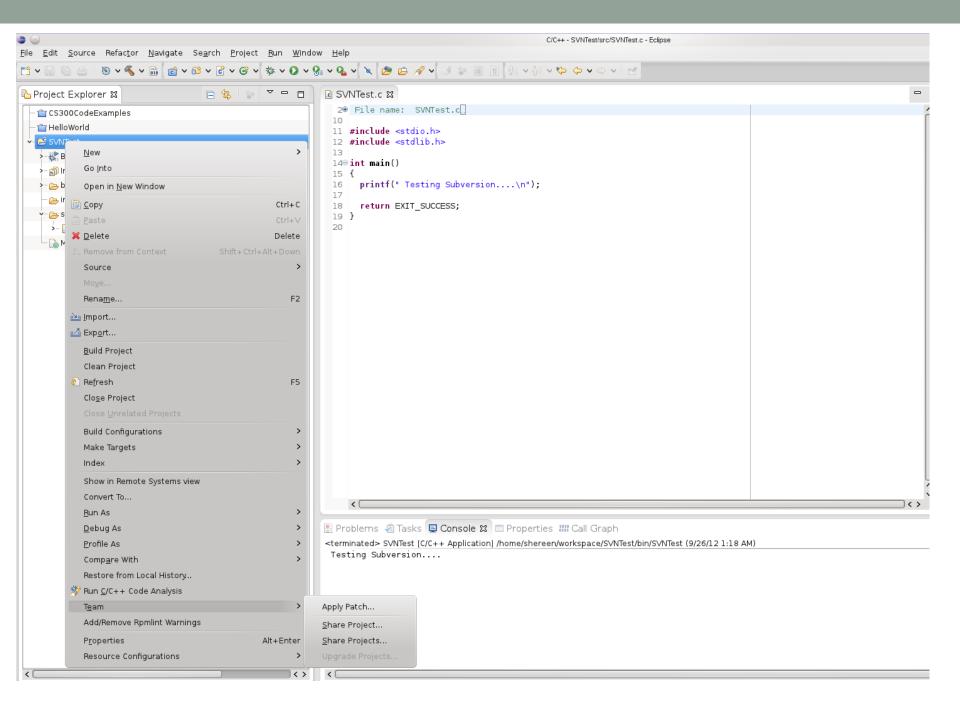
zeus\$ svnadmin create /home/ryand/SVNCS300REPOS

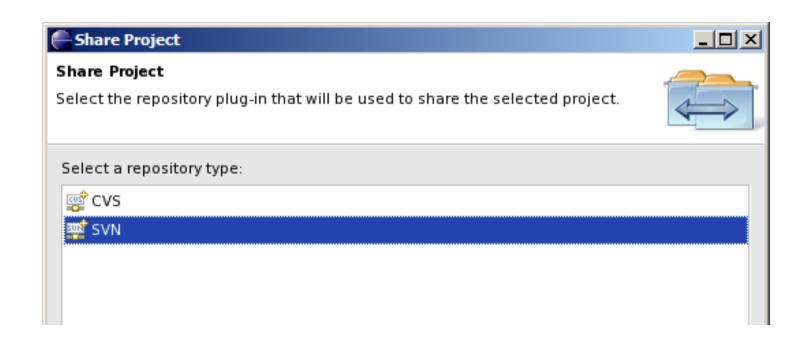
Check in SVNTest

Problem: Let's check this project into the repository.

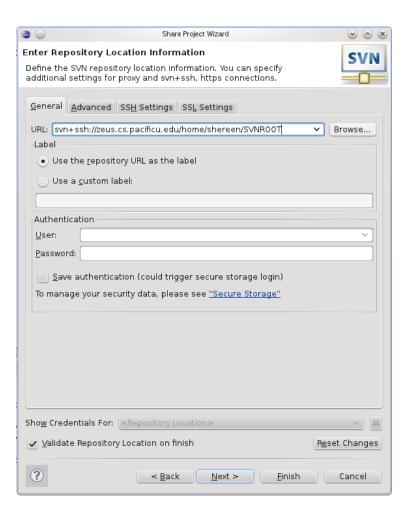
How?

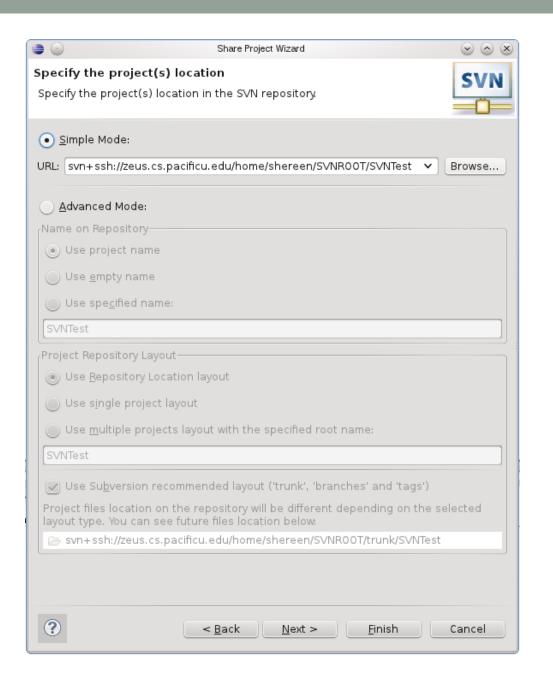
- Right click on the SVNTest project, then Team, then Share Project.
 - See next slide

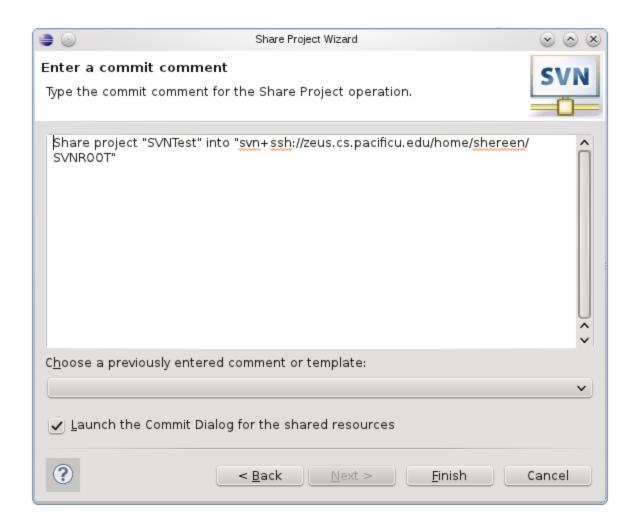


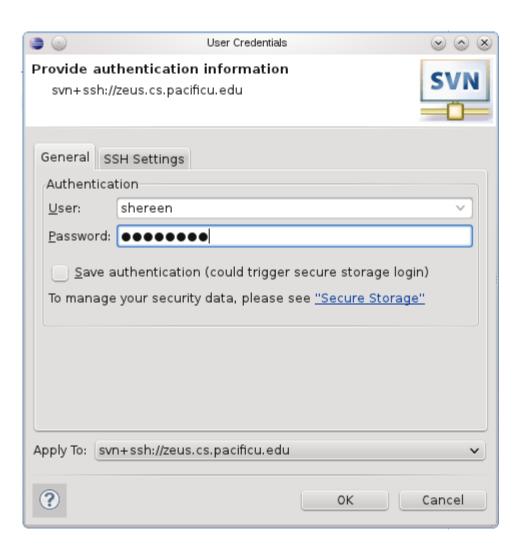


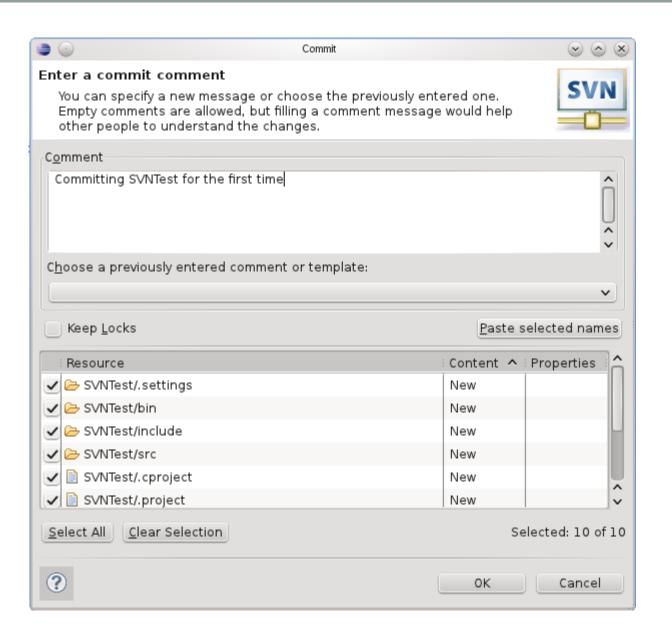
URL should use /home/punetid/SVNCS300REPOS on all subsequent slides











How to do a code commit

To commit a project, right click on the project folder → Team → Commit

Do not commit (i.e. uncheck) any binary files!!!!!

Add very descriptive comments for EACH code commit. You will not be sorry.

Version Control

- Each change you make to the source code is a revision stored in the repository
 - can annotate your change with a note
 - why did I do that?
 - you can browse back through the repository to find old revisions of file
 - changed a data structure and it did not work
 - rewrote an algorithm and it got slower!
 - check out the old (working) revision from the repository

Hmmm....

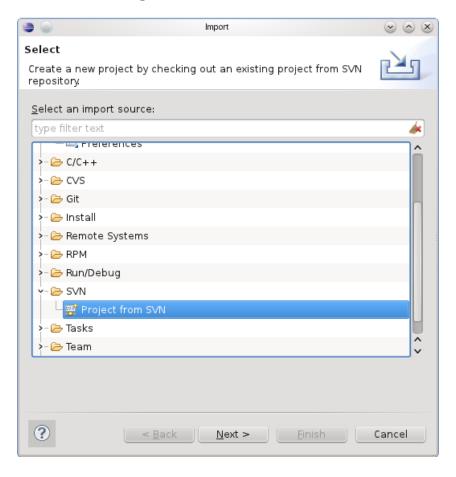
- How often should I update and commit?
 - every major change
 - once every 15 minutes
 - right before you do something you think may be a bad idea
 - be sure to update and commit before you log off of a lab machine!
 - Or before you leave the lab
 - Someone may reboot your machine!

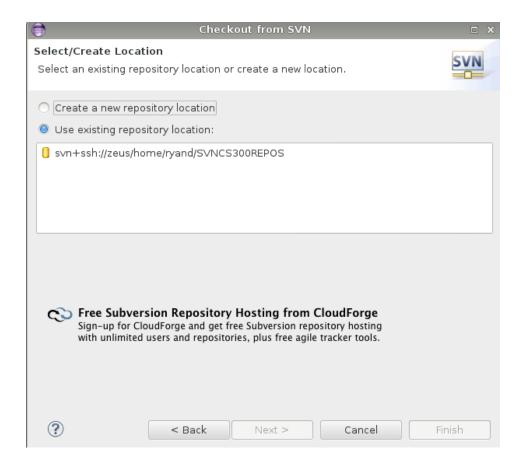
Let's Delete SVNTest

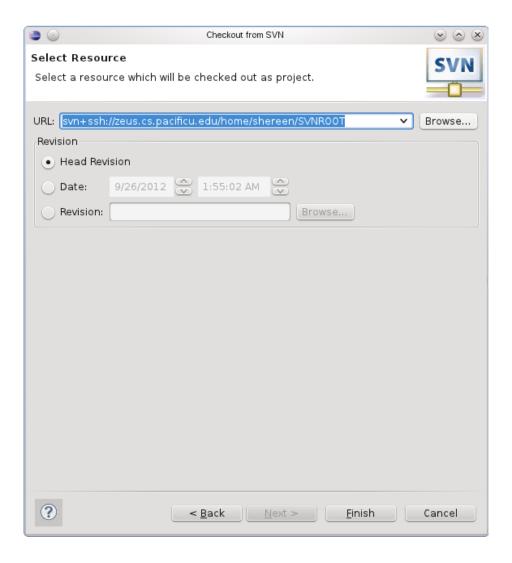
- Right Click the SVNTest project -> Delete
- CHECK → Delete project contents on disk

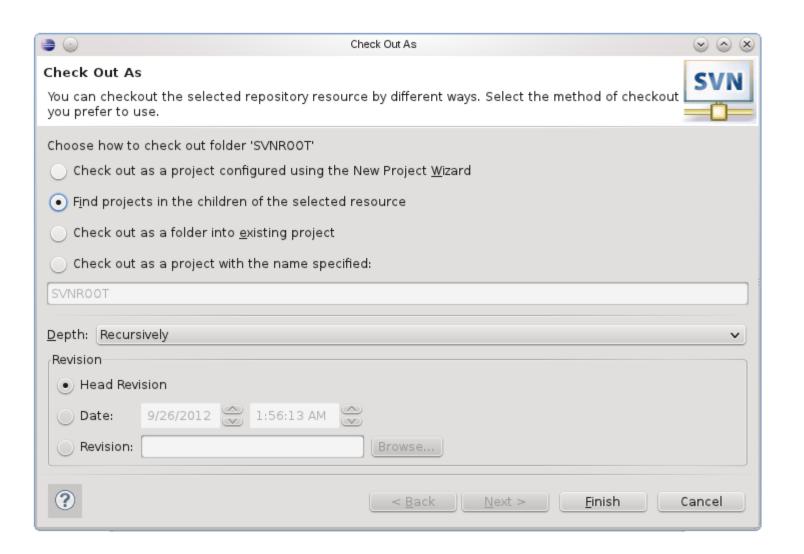
How to checkout

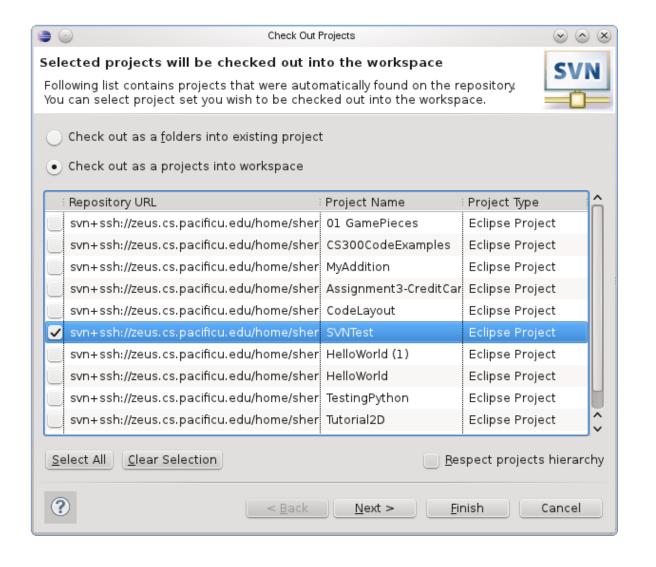
To checkout a project, File → Import, then

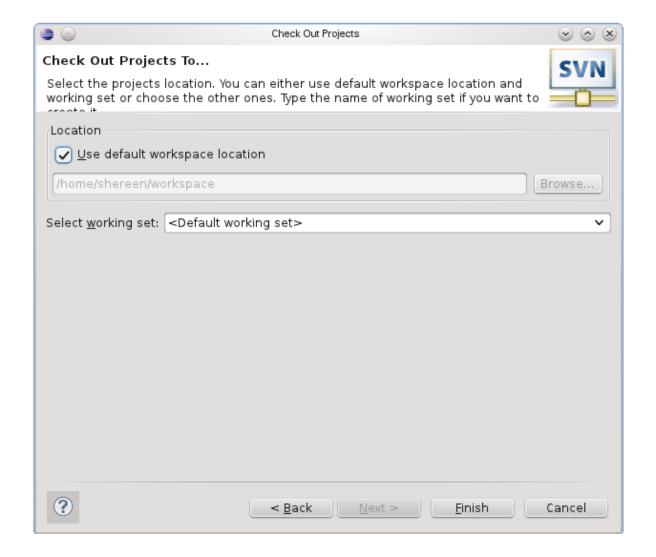












Make a change in Eclipse

- Add printf("I love CS 300!\n"); to main()
- Build and run (just to be sure)
- Commit to SVN:
 - Right Click SVNTest | Team | Commit
- Do NOT commit .o or executable files!

Show History

- In Eclipse
- Right Click a File
 - Team | Show History

When things go bad...

- Let's revert ONE FILE back to before the last change
- Right Click the project to revert
- Replace With | Revision
 - Revisions listed with comments
 - Double-click a revision

Using Subversion by hand

- Open a single shell prompt
- Create a folder called Junk and change into it
- Check out SVNTest project in Junk directory
- Type

```
$ svn checkout
svn+ssh://zeus/home/shereen/SVNROOT/SVNTest
```

Using Geany, add a printf to main().

Using Subversion by hand

- From a command line, find the Makefile and re-make the project and run it.
- Now commit the changes to the repository by hand.

```
$ svn commit -m "add second printf"
```

- In Eclipse and do an update on SVNTest. Your changes should show up.
 - Right Click SVNTest | Team | Update to HEAD

Check out on Zeus

```
ssh to zeus.
zeus~> mkdir cs300
zeus~> cd cs300
zeus~> svn checkout
svn+ssh://zeus/home/shereen/SVNROOT/SVNTest
zeus~> cd SVNTest
zeus~> make clean
zeus~> make
```

This is how you should test on zeus from now on.