CS260 Final Project

Today's Date:Monday, November, 28, 2011Final Project Due Date:Friday, December 9, 2011 (3 pm)Points:100Days Until Project Is Due:12

I would like each of you to create an Android application that goes above and beyond what we have learned in class. As an example, you can create a simple game with animation & sound or create some simple application that uses the accelerometer or some other hardware feature we have not discussed.

Due Dates

Final Project Description (5%)

Your final project description was assigned on Monday, November 21, 2011 and is due on Monday, November 28, 2011 as described in the online document.

Final Project Specification (5%)

By Wednesday, November, 30 2011 at 4:15pm, you are to turn in a simple project specification stating exactly what your Android application will do. This specification is to have the following:

a) An application name

b) Numbered points 1), 2), 3), ... of exactly what your application will do so that I can grade the final Android solution you write. We will agree on this portion after a discussion in class on Monday, November, 28, 1011 and you will write up the final version for Wednesday.

Final Android Project Implementation (80%)

By Friday, December 9, 2011 at 3pm, the implementation of your Final Project Specification is due. You will be graded on successfully completing the numbered points specified in b) of the Final Project Specification. Grading will also include following the class coding standards.

Final Presentation (10%)

On Friday, December 9, 20110, you will have up to 20 minutes to give a presentation and demo of your final project. The presentation is to use PowerPoint or OpenOffice and will take us through new things you learned in Android and the specifics of your final project. The presentation will be graded based on Organization, Correctness/Explanation, Effectiveness, Professionalism, and the Demo. The demo is to be the last part of your presentation. There will be 5 minutes for questions.

Goals for Final Project:

1. Write an Android application of your choice that goes above and beyond what we've done in class

2. Present your work

3. Have fun!!!!

To complete this assignment you must:

1. Save your Android project in a project folder called PUNetIDFinalProject. On the day this assignment is due, you are to drop PUNetIDFinalProject into the **CS260-01 Drop** folder by 3:00pm for grading.

2. Every piece of code in the solution is to be completely and correctly documented. If you have any questions, just ask. All code is to be original. If you have any questions about any code that can be included into your solution, just ask.

3. Turn in all code for this final project by the date and time specified.

4. THERE IS NO LATE GRACE PERIOD FOR THIS FINAL PROJECT!!!!