

CS150 Intro to CS I

Fall 2014

CS150 - Intro to CS I

Chapter 5 Increment, Decrement, Looping, and Files

- Reading: pp. 227-232, 265-284
- Good Problems to Work: p.232 [5.1], p.241 [5.2, 5.3]

Combined Assignments

 We have seen that the same variable can be used on the left hand side of the assignment and on the right hand side

> notes = notes / 20; notes = notes % 20;

• These are common in programming, so the two operators can be combined as follows:

```
notes /= 20;
notes %= 20;
```

Combined Assignments

 Combined assignments can be combined with arithmetic operators

$$C = d - 3;$$

• What is the long form of these statements?

Increment and Decrement Operators

- C++ provides a shortcut to increment or decrement a variable by 1
 - > Always by 1

int x = 99;

x++; // this is equivalent to x += 1 x--; // this is equivalent to x -= 1

Prefix and Postfix

Prefix	Postfix
$\mathbf{k} = -\mathbf{x};$	k = x;
$\mathbf{k} = ++\mathbf{x};$	$\mathbf{k} = \mathbf{x} + + ; $
Increment/decrement x then assign value of x to k	Assign value of x to k, then increment or decrement x

What is the Output?

int y = 0, x = 0, z = 0; x = y + +;cout << x << " " << y << " " << z << endl;y = ++z;cout << x << " " << y << " " << z << endl; z = x++ + 1;cout << x << " " << y << " " << z << endl;

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Tricky ... What is the Output?

```
int count = 0, sum = 0;
while (count++ < 5)
{
    sum += count;
    ++count;
    cout << count << `` < sum << endl;
}
cout << count << `` < sum << endl;</pre>
```

Files

• Data stored in variables is temporary

- We will learn how to write programs that can
 - Create files
 - > Write to files
 - Read from files

Steps to Using Files

- There are six steps that must be taken in order to use files in C++
 - 1. Include proper header files
 - 2. Define a file stream object
 - 3. Create a variable to communicate with a file
 - 4. Open the file
 - 5. Check that the file opened correctly
 - 6. Use the file
 - 7. Close the file

1. Header Files

 To access files you will need #include <iostream> #include <fstream>

2. File Stream Objects (Variables)

ifstream inputFile; ofstream outputFile; fstream inAndOut;

3. Opening Files

inputFile.open ("filename");

- Same syntax for both input and output files
- Filename is a string literal
- Example:

ifstream inputFile; inputFile.open ("grades.txt");

4. Check File Opened Correctly

```
inputFile.open ("grades.txt");
if (inputFile.fail())
{
    cout << "Error opening input file ";
    exit (EXIT_FAILURE);</pre>
```

}

5. Using File Variables

 Use the input file variable wherever you would use cin

inputFile >> num;

 Use output file variable wherever you would use cout

outputFile << num;</pre>

• Can read/write double, char, int, string

6. Closing Files

 Any files that have been opened must be closed at the end of the program

```
inputFile.close ();
```

```
outputFile.close ();
```

Problem:

- A datafile "numbers.txt" exists with one double per line. The final value in the file is -99.0 which is called the sentinel value. The sentinel value is not part of any calculation.
- Write a C++ program that calculates the average of all numbers in the file "numbers.txt"