

Memory Leak Checker for Visual Studio

Valgrind does not work with Visual Studio, however you can use the CrtDebug interface which is built into Visual Studio. You can use the mem_debug.h header file (provided in CS485_Student_Examples\MemDebug).

Include mem_debug.h as the first header file in your driver *and any other cpp file you want to check for memory errors!*

When you want to turn on memory leak detection include

```
#define MEM_DEBUG
```

immediately before including **mem_debug.h** and add the line

```
_CrtSetDbgFlag(_CRTDBG_ALLOC_MEM_DF | _CRTDBG_LEAK_CHECK_DF);
```

as the first line in main() [even before any variable declarations].

See memTest.cpp for an example.

You only get to see memory checking results when you run through the debugger.

[https://msdn.microsoft.com/en-us/library/x98tx3cf\(v=vs.140\).aspx](https://msdn.microsoft.com/en-us/library/x98tx3cf(v=vs.140).aspx)