

CS 460  
Process Control  
And Communication

# Functions

```
int execl(const char *path, const char *arg, ...)
```

```
int execlp(const char *file, const char *arg, ...)
```

```
int execlp(const char *file, const char *arg, ...,  
char const* envp[])
```

```
int execv(const char *path, char *const argv[])
```

```
int execvp(const char *file, char *const argv[])
```

```
int dup2(int oldfd, int newfd)
```

```
int pipe(int filedes[2])
```

```
pid_t waitpid(pid_t pid, int *status, int options)
```

```
char* strtok_r(char *str, const char* delim, char **saveptr)
```

# dup2()

```
#define MAXLEN 1024

/* This code works on Zeus! */
int main()
{
    /* dup2() makes newfd be the copy of oldfd,
     * closing newfd first if necessary.
     */

    char data[MAXLEN];
    int fd;

    fd = open("test.txt", O_WRONLY | O_CREAT | O_TRUNC, S_IRWXU);
    dup2(fd, STDOUT_FILENO);

    fprintf(stderr, "> ");
    fgets(&(data[0]), MAXLEN, stdin);

    write(fd, &(data[0]), strlen(data));

    printf("%s\n", data);

    close(fd);

    printf("ONCE MORE: %s\n", data);
}
```

# simple pipe()

```
#define MAXLEN 1024
#define READ 0
#define WRITE 1
```

```
/* This code works on Zeus! */
```

```
int main()
```

```
{
```

```
    char dataPipeWrite[MAXLEN];
```

```
    char dataPipeRead[MAXLEN];
```

```
    int thePipe[2];
```

```
    pid_t childPid;
```

```
    memset(&(dataPipeWrite[0]), '\0', MAXLEN);
```

```
    memset(&(dataPipeRead[0]), '\0', MAXLEN);
```

```
    pipe(thePipe);
```

```
                                /* get data from user */
```

```
    readFromCommandLine(dataPipeWrite, MAXLEN);
```

```
    write(thePipe[WRITE], &(dataPipeWrite[0]), strlen(dataPipeWrite));
```

```
    read(thePipe[READ], &(dataPipeRead[0]), MAXLEN);
```

```
    fprintf(stderr, "READ FROM PIPE: %s\n", &(dataPipeRead[0]));
```

```
    close(thePipe[WRITE]);
```

```
    close(thePipe[READ]);
```

```
} 02/23/10
```

# pipe()

```
void readFromCommandLine(char * data, int maxSize)
{
    fprintf(stderr, "> ");
    fgets(data, maxSize, stdin);
}

/* This code works on Zeus! */
int main()
{
    /* pipe(int filedes[2]) creates a pair of file
     * descriptors, pointing to a pipe inode, and places
     * them in the array pointed to by filedes.
     * filedes[0] is for reading,
     * filedes[1] is for writing.
     */

    char data[MAXLEN];
    int thePipe[2];
    pid_t childPid;

    memset(&(data[0]), '\0', MAXLEN);

    pipe(thePipe);

    childPid = fork();
```

# pipe()

```
if(childPid == 0)
{
    /* I AM A CHILD */
    close(thePipe[WRITE]);
    read(thePipe[READ], &(data[0]), MAXLEN);

    while(strncmp( &(data[0]), "STOP", 4) != 0 )
    {
        printf("CHILD> %s\n", &(data[0]));
        read(thePipe[READ], &(data[0]), MAXLEN);
    }
    close(thePipe[READ]);
}
else
{
    close(thePipe[READ]);

    readFromCommandLine(&(data[0]), MAXLEN);
    write(thePipe[WRITE], &(data[0]), strlen(data));

    while(strncmp(&(data[0]), "STOP", 4) != 0)
    {
        readFromCommandLine(&(data[0]), MAXLEN);
        write(thePipe[WRITE], &(data[0]), strlen(data));
    }
    close(thePipe[WRITE]);
}
```