## Mozilla Build Activity. Let's build Firefox!

In Class Activity: Oct 12, 2016

- This will not go smoothly. Building an open source project never does.
- Each pair will run OpenSUSE in VirtualBox on their Lab machine or laptop.
  - VirtualBox &
  - File | Import Appliance | /tmp/CS360\_2016\_CS\_Lab\_MozillaBuild.ova
  - User:cs360 password: cs360!!acct!!
  - Root:cs360!!root!!
- Launch OpenSUSE and login as cs360
- Linux Prep

We need to install some dependencies. Find the Linux install instructions here:

https://developer.mozilla.org/en-US/docs/Mozilla/Developer\_guide/Build\_Instructions/Simple\_Firefox\_build/Linux\_and\_MacOS\_build\_preparation

You should be able to copy and paste.

### • Download:

Mozilla uses Mercurial (hg), which is like Git.

```
hg clone <u>https://hg.mozilla.org/mozilla-central</u>
This can take a while so let's shortcut this:
mkdir mozilla
cd mozilla
tar zxf /tmp/mozilla-central_100ct2016.tar.gz
cd mozilla-central
```

#### • Configure build environment

Make sure you are inside the **mozilla-central** directory **pwd nano mozconfig** add the text:

# mk\_add\_options MOZ\_MAKE\_FLAGS="-j8" ac\_add\_options --disable-debug-symbols

Save and exit nano.

# This step is not strictly necessary. The build system generally spawns the correct# number of processes. However, as a serious Mozilla developer you may need to set# other options in this file.

```
• Build
```

Make sure you are inside the **mozilla-central** directory **pwd export NO\_MERCURIAL\_SETUP\_CHECK=1** time ./mach build Wait for about 20-30 minutes

• Run

./mach run

• Patch

https://developer.mozilla.org/en-US/docs/Mercurial\_FAQ#How\_can\_l\_generate\_a\_patch for\_somebody\_else\_to\_check-in\_for\_me.3F

#### ./mach mercurial-setup

Give your name and email. Answer Y to everything. Choose MozReview and Bugzilla Hg push review -> N Push-to-try -> N

nano ~/.hgrc
add editor = nano to the [ui] section

hg bookmark cs360\_test

nano gfx/2d/Types.h Add a comment with your group number at the top. Save and exit nano hg commit gfx/2d/Types.h

hg update default

hg export cs360\_test > my-change.patch

Copy and paste this patch into an email to Chadd. Make sure to put "CS360 Mozilla Patch Group #" as the subject line.

- Rebuild

   /mach build
   OR
   /mach build gfx/2d
- To get new updates from Mozilla hg pull -u